

**OPTIMIZING HYBRID DYNAMIC PROCESSES  
BY EMBEDDING GENETIC ALGORITHMS  
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**Abstract:** Optimizing the operation of processes with hybrid dynamics is challenging since the discrete dynamics (i.e. abrupt changes of states or inputs) introduces discontinuities with which gradient-based solvers often cannot cope very well. This contribution suggests a scheme that combines model predictive control (MPC) with genetic algorithms and embedded simulation of the hybrid dynamics. As demonstrated for the example of a chemical reactor, the genetic algorithm provides good results even if the prediction horizon includes points of discontinuities of the continuous dynamics.

**Keywords:** Automata, genetic algorithms, hybrid systems, optimal control, predictive control.

**1. INTRODUCTION**

Automated industrial processes are suitably modeled by hybrid dynamic systems if the evolution of continuous quantities (like levels, temperatures, or concentrations) is superposed by switching behavior. The latter arises e.g. from discretely operated actuators or autonomous abrupt changes between qualitatively different dynamics. The consideration of hybrid dynamics is particularly important if the process performs transitions between significantly different operating points as they occur for shutdown, start-up, or product changeover. This contribution proposes a technique to algorithmically compute (near-) optimal control strategies to realize such transition procedures. The starting point is a hybrid model of the plant given as a hybrid automaton with nonlinear continuous dynamics and discrete as well as continuous inputs. An optimization problem is formulated to determine the optimal input trajectories to drive the

hybrid automaton from an initial state into a state within a target region such that an appropriate cost criterion is minimized, the hybrid dynamics is considered as a constraint, and unsafe state sets are not reached during the transition. The cost criterion represents the combination of the transition time and costs formulated over the state and the input trajectories.

Our previous work on this task revealed the following problems: If the optimization constraints are approximated by algebraic discrete-time linear models and if the optimization problem is solved iteratively using a model predictive control (MPC) scheme and mixed-integer linear programming (Stursberg and Engell, 2002), the solution performance suffers from large numbers of auxiliary variables required to encode the switching dynamics (Till *et al.*, 2004). If alternatively a graph search algorithm with embedded nonlinear programming (NLP) is used (Stursberg, 2004a; Stursberg, 2004b), the non-smoothness arising from the switching can lead to a lack of convergence in

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the NLP step. This paper introduces a method that combines the advantages of the two previous approaches in the following sense: The search for (near-) optimal state and input trajectories is carried out using a moving horizon scheme to benefit from the advantage of linearly increasing complexity with the overall time period required for the transition (if a fixed prediction horizon is used). The optimization in any iteration of the MPC scheme is carried out using a genetic algorithm (GA) with embedded hybrid simulation. Since this approach does not employ the gradients of the cost function and of the constraints, the convergence problems mentioned above for NLP do not occur here.

Apart from the work referenced above, a number of alternative approaches to optimal control of hybrid systems were published in recent years: While e.g. (Branicky *et al.*, 1998; Sussmann, 1999; Shaikh and Caines, 2003) aim at extending the maximum principle and calculus of variations to discontinuities, the approaches in (among others) (Shah and Pantelides, 1996; Buss *et al.*, 2000; Zhang and Cassandras, 2001; Bemporad *et al.*, 2002; Lee and Barton, 2003; Stein *et al.*, 2004) address different issues for efficiently computing optimal controllers for certain subclasses of hybrid systems (mostly piecewise affine systems). To the knowledge of the authors of this paper, only the publications (Wegele *et al.*, 2002) and (Olaru *et al.*, 2004) consider the use of GA for hybrid system optimization. While the first does not propose a specific solution algorithm, the second describes a method that solves the optimization problem by GA within an MPC scheme. In contrast to the approach proposed in this paper (which considers continuous-time and nonlinear continuous dynamics), the method in (Olaru *et al.*, 2004) is restricted, however, to MLD-systems, i.e. discrete-time piecewise affine systems.

## 2. PREDICTIVE CONTROL OF HYBRID AUTOMATA

The model considered in this contribution is formulated as a *hybrid automaton* according to (Stursberg, 2004a). Such a model is suitable to represent the transition procedure mentioned above, as it includes continuous and discrete inputs, and it can express the state-dependent switching between different (possibly unstable) continuous dynamics:

*Definition 1. Hybrid Automaton*

A hybrid automaton with mixed inputs  $HA = (X, U, V, Z, inv, \Theta, g, r, f)$  consists of the following elements:

- the *state vector*  $x$  defined on the continuous state space  $X \subseteq \mathbb{R}^{n_x}$ ;
- the *continuous inputs*  $u$  defined on the continuous input space  $U = [u_1^-, u_1^+] \times \dots \times [u_{n_u}^-, u_{n_u}^+]$ ,  $u_j^-, u_j^+ \in \mathbb{R}$ ;
- a finite number  $n_d$  of *discrete inputs*  $v_j \in \mathbb{R}^{n_v}$  defined on the discrete input space  $V = \{v_1, \dots, v_{n_d}\}$ ;
- a finite set of *locations*  $Z = \{z_1, \dots, z_{n_z}\}$ ;
- an *invariant* mapping  $inv : Z \rightarrow 2^X$  which assigns a polyhedral set  $inv(z_j) = \{x \mid \exists n_{p_j} \in \mathbb{N}, C_j \in \mathbb{R}^{n_{p_j} \times n_x}, d_j \in \mathbb{R}^{n_{p_j}}, x \in X : C_j \cdot x \leq d_j\}$  to each location  $z_j \in Z$ ;
- the set  $\Theta \subseteq Z \times Z$  of *transitions*, denoted by  $(z_1, z_2)$  for a transition from  $z_1 \in Z$  into  $z_2 \in Z$ ;
- a *guard* mapping  $g : \Theta \rightarrow 2^X$  that associates a polyhedral set  $g((z_1, z_2)) \subseteq X$  with each  $(z_1, z_2) \in \Theta$ . For each location  $z \in Z$ , it is required for all pairs of transitions originating from  $z$  that the corresponding guard sets are disjoint;
- a *reset function*  $r : \Theta \times X \rightarrow X$  assigning an updated state  $x' \in X$  to each  $(z_1, z_2) \in \Theta$  and  $x \in g((z_1, z_2))$ ;
- a *flow function*  $f : Z \times X \times U \times V \rightarrow \mathbb{R}^{n_x}$  defining a continuous vector field  $\dot{x} = f(z, x, u, v)$  for each pair  $z \in Z, v \in V$ .

Let  $T = \{t_0, t_1, t_2, \dots\}$  be an ordered set of time points, such that  $T$  contains the initial time  $t_0$  and all points of time at which an input change or a transition occurs. The continuous states  $x_k$ , the locations  $z_k$ , and the inputs  $u_k$  and  $v_k$  are defined for the points  $t_k \in T$ . The values of  $u_k$  and  $v_k$  are piecewise constant on each interval  $[t_k, t_{k+1}[$ ,  $k \in \mathbb{N} \cup \{0\}$ .  $\Sigma$  denotes the set of all valid hybrid states  $\sigma_k := (z_k, x_k)$  with  $z_k \in Z$  and  $x_k \in inv(z_k)$ . For given sequences of values  $u_k$  and  $v_k$ , a *feasible run*  $\phi_\sigma$  of  $HA$  is then given as a sequence  $\phi_\sigma = (\sigma_0, \sigma_1, \sigma_2, \dots)$  with  $\sigma_k \in \Sigma$  such that:

- $\sigma_0$  is initialized to a given  $z_0 \in Z$  and  $x_0 \in inv(z_0)$  (but  $x_0$  not contained in any guard set).
- $\sigma_{k+1}$  results from  $\sigma_k$  by: (1) continuous evolution:  $\chi : [0, \tau] \rightarrow X$  with  $\tau = t_{k+1} - t_k$  and  $\chi(0) = x_k$ ,  $\chi(\tau) = \int_0^\tau f(z_k, \chi(t), u_k, v_k) dt$  with  $\chi(t) \in inv(z_k)$  and for all  $t \in [0, \tau[$ :  $\chi(t) \notin g((z_k, \bullet))$  for any guard set associated with transitions leaving  $z_k$ ; and (2) a transition  $(z_k, z_{k+1}) \in \Theta$  if  $\chi(\tau) \in g(z_k, z_{k+1})$ , such that  $x_{k+1} = r((z_k, z_{k+1}), \chi(\tau)) \in inv(z_{k+1})$ , else  $z_{k+1} = z_k, x_{k+1} = \chi(\tau)$ .  $\diamond$

The optimal control problem considered in this paper is posed as follows: Assume that an initial state  $\sigma_0 \in \Sigma$ , a target set  $\Sigma_t \subset \Sigma$  with  $\Sigma_t = \{(z_t, x) \mid \exists_1 z_t \in Z : x \in X_t \subset inv(z_t)\}$ , as well as a forbidden state set  $F = \bigcup_{j=1}^{n_f} F_j \subset \Sigma$  with  $F_j = \{(z_{f,j}, x) \mid \exists_1 z_{f,j} \in Z : x \in X_{f,j} \subset inv(z_{f,j})\}$  are given. ( $X_{f,j}$  is polyhedral, and  $X_{f,j} \cap X_t =$

$\emptyset$ ). Assume furthermore that the ordered set of time points  $T = \{t_0, t_1, t_2, \dots, t_f\}$  is finite, and that the inputs can only be changed at  $t_k \in T_s \subset T$ . Let  $\Phi_{u,s}$  contain all possible continuous input trajectories  $\phi_u = (u_0, u_1, u_2, \dots)$  defined on  $T_s$ , and  $\Phi_{v,s}$  correspondingly all discrete input trajectories  $\phi_v = (v_0, v_1, v_2, \dots)$ . Note that  $\phi_\sigma$  remains defined on  $T$ , and that a run of  $HA$  according to Def. 1 is deterministic for any choice of  $\phi_u$  and  $\phi_v$ .

The control task is to determine input trajectories  $\phi_u^*$  and  $\phi_v^*$  that lead to a run  $\phi_\sigma^*$  of  $HA$  from  $\sigma_0$  into  $\Sigma_t$  such that no hybrid state in  $F$  is encountered and a cost function  $\Omega$  is minimized:

$$\min_{\phi_u \in \Phi_{u,s}, \phi_v \in \Phi_{v,s}} \Omega(t_f, \phi_\sigma) \quad (1)$$

s.t.  $\phi_\sigma = (\sigma_0, \dots, \sigma_f)$  with  $\sigma_0 = (z_0, x_0)$ ,

$\sigma_f := (z(t_f), x(t_f)) \in \Sigma_t$ , and for  $\phi_\sigma$  applies

in each phase of continuous evolution acc. to

Def. 1:  $(z_k, \chi(t)) \notin F_j \forall F_j \in F, \forall t \in [0, \tau]$ .

$\sigma_f$  denotes the first hybrid state along  $\phi_\sigma$  which is contained in  $\Sigma_t$ . Since computing the solution of the problem in Eq. 1 requires that  $|T_s|$  choices are made for the values of  $v$  and  $u$ , the solution space of the optimization problem grows exponentially with  $|T_s|$ . In order to allow for a computationally tractable solution also for larger sets  $T_s$ , the approach presented here approximates the problem in Eq. 1 by employing a moving horizon scheme. The optimization problem is divided into  $|T_s| - 1$  subproblems which are solved iteratively and yield a solution  $\hat{\phi}_u \in \Phi_{u,s}, \hat{\phi}_v \in \Phi_{v,s}$  of the control task, which leads to a run  $\hat{\phi}_\sigma$  of  $HA$ . Starting from  $t_0$ , a subproblem is solved for every  $t_k \in T_s$  as follows: for a given  $h \in \mathbb{N}^{>0}$ , an ordered time set  $T_k = \{t_k, \dots, t_{k+h-1}\}$  denotes the time horizon for which the problem:

$$\min_{\bar{\phi}_u \in \Phi_{u,h}, \bar{\phi}_v \in \Phi_{v,h}} \Omega(t_k, \dots, t_{k+h}, \bar{\phi}_\sigma), \quad (2)$$

is solved. The input trajectories are defined as  $\bar{\phi}_u = \{u_k, \dots, u_{k+h-1}\}$ ,  $\bar{\phi}_v = \{v_k, \dots, v_{k+h-1}\}$  and are taken from the sets  $\Phi_{u,h}$  and  $\Phi_{v,h}$  of all input trajectories of length  $h$ . The value of  $h$  is either equal to a user-specified parameter, or, if  $\Sigma_t$  is reached within the horizon, equal to the number of time steps required to reach  $\Sigma_t$ .  $\bar{\phi}_\sigma = (\sigma_k, \dots, \sigma_{k+h})$  denotes the corresponding feasible run of  $HA$ , and in each iteration  $k$ ,  $\sigma_k$  is set equal to the hybrid state  $\sigma_{k+1}$  of the run obtained from the optimization in the preceding iteration. The optimization according to Eq. 2 is subject to the same constraint for the forbidden sets as the optimization according to Eq. 1. The cost function  $\Omega$  depends on the time points  $t_k \in T_k$ , since the fraction of each time interval  $[t_k, t_{k+1}]$ , for which the evolution of  $HA$  is outside of  $\Sigma_t$ , leads to a cost contribution. A second contribution is determined as the distance between each  $\sigma_k \in \bar{\phi}_\sigma$

and  $\Sigma_t$ . (All state variables are normalized to the interval  $[0, 1]$  for the distance computation.)

When all subproblems are solved, the complete continuous input trajectory  $\hat{\phi}_u$  is obtained from concatenating the first elements  $u_k$  of every trajectory  $\bar{\phi}_u$ .  $\hat{\phi}_v$  is constructed accordingly.

### 3. A GA-BASED OPTIMIZATION ALGORITHM

The subproblems in Eq. 2 are solved employing genetic algorithms (GAs), which were first introduced in (Holland, 1975). GAs provide an efficient means to solve optimization problems, even if discontinuities in the cost function or the constraints are present. Fig. 1 shows the scheme of the algorithm consisting of three modules: the genetic algorithm, an evaluation module, and a module that performs the simulation of the hybrid dynamics of  $HA$ . In an iteration  $k$  of the MPC scheme, the GA is initialized with the initial hybrid state  $\sigma_k$  and the horizon  $T_k$  (see Sec. 2). It performs  $n_{max}$  iterations to update the *population*  $P_n = \{s_{1,n}, \dots, s_{\mu,n}\}$ , which is the set of *individuals* considered in iteration  $n$ , and  $\mu \in \mathbb{N}^{>0}$  is an even number which represents the population size.  $n_{max}$  is determined as the number of generations after which no increase in the best fitness value (see below) is observed. Each individual  $s$  represents a combination of continuous and discrete input trajectories. While continuous inputs are represented using real-valued numbers, the discrete inputs are encoded as bit sequences. These elements, the *genes*, lead to individuals defined by:

$$s_{i,n} := (s_{i,n,1}, s_{i,n,2}, \dots, s_{i,n,h-1}), \quad (3)$$

$$\text{with } s_{i,n,j} := (a_1, \dots, a_{n_u}, b_1, \dots, b_{n_v}). \quad (4)$$

The parameter  $a_l \in \mathbb{R}$  with  $l \in \{1, \dots, n_u\}$  represents the value of the continuous input  $u_l$ , and a bit sequence  $b_p \in \mathbb{B}^{1 \times \lceil \log(c_p) \rceil}$ ,  $p \in \{1, \dots, n_v\}$  encodes the value of the discrete input  $v_p$  (where  $c_p$  is the number of possible discrete values of  $v_p$ ). The individuals of the initial population  $P_1$  are generated randomly.

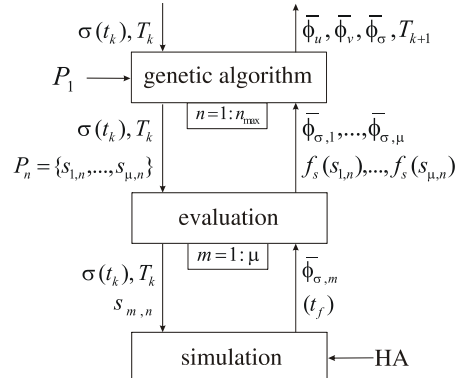


Fig. 1. Scheme of the algorithm.

In every iteration  $n$ , the algorithm carries out the following steps: For the input trajectories  $\bar{\phi}_{u,i}, \bar{\phi}_{v,i}$  encoded by an individual  $s_{i,n}$  in  $P_n$ , the corresponding state trajectory  $\bar{\phi}_{\sigma,i,n}$  is computed. This is accomplished by numerical simulation which approximates the run of  $HA$  for the time horizon  $T_k$  according to the semantics in Def. 1. The *fitness* of  $\bar{\phi}_{\sigma,i,n}$  is then determined by evaluating the function:

$$f_s(s_{i,n}) = \frac{1}{\Omega'(t_k, \dots, t_{k+h}, \bar{\phi}_{\sigma,i,n})}, \quad i \in \{1, \dots, \mu\},$$

in which  $\Omega'$  is the cost function from Eq. 2, but with two extensions: (a) an additional term is added which penalizes state trajectories that enter the forbidden hybrid state sets  $F$ ; (b) the hybrid states in  $\bar{\phi}_{\sigma,i,n}$  are weighted over the time horizon  $T_k$ . The weighting factors  $w$  for the hybrid states are determined according to

$$w(t_{k+o}) = \begin{cases} 1 & , o = h \\ f_w \cdot w(t_{k+o+1}) & , o = 1, \dots, h-1 \end{cases},$$

with  $f_w \in \mathbb{R}^{>0}$ .

After the fitness evaluation, the population  $P_{n+1}$  for the next iteration of the GA is determined. Fig. 2 shows the algorithm used for generating  $P_{n+1}$  from  $P_n$ .

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Pn+1 := ∅;
WHILE (|Pn+1| < |Pn|) DO {
  p1 := select(Pn);
  p2 := select(Pn);
  (c1, c2) := crossover(p1, p2, wc);
  c1 := mutate(c1);
  c2 := mutate(c2);
  Pn+1 := Pn+1 ∪ {c1, c2};
}
Pn+1 := elitist(Pn, Pn+1)

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Fig. 2. Algorithm for generating  $P_{n+1}$  from  $P_n$ .

First, two individuals  $p_1$  and  $p_2$  (the *parents*) are selected from  $P_n$  by the function *select*. This function stochastically chooses an individual using a rank-based selection mechanism. In a large number of experiments in which several selection mechanisms were tested, it was found that this mechanism allows for good optimization results for the application example described in the following section. Assuming that  $P_n$  is sorted in ascending order with respect to the fitness of its individuals, the probability that an individual  $s_{i,n}$ ,  $i \in \{1, \dots, \mu\}$ , is selected from  $P_n$  is computed as:

$$w_s(s_{i,n}) = \frac{\text{pos}(s_{i,n})}{\sum_i \text{pos}(s_{i,n})},$$

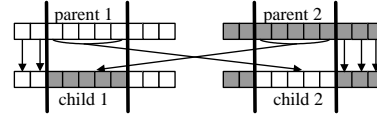


Fig. 3. Two-point crossover.

where the operator *pos* returns the position of  $s_{i,n}$  within  $P_n$ .

The function *crossover* either performs a two-point crossover of  $p_1$  and  $p_2$  (with probability  $w_c \in [0, 1]$ ) or leaves  $p_1$  and  $p_2$  unchanged (with probability  $1 - w_c$ ). The main idea of the two-point crossover is to generate individuals, the *children*, which combine the advantages of both parents. Two cut-off points of the parents are determined randomly, and the children  $c_1$  and  $c_2$  are constructed by exchanging the segment between the cut-off points (Fig. 3), which may involve continuous and discrete variables. If no crossover is performed,  $p_1$  and  $p_2$  are just copied to  $c_1$  and  $c_2$ .

The function *mutate* is used to randomly change genes of the two children. Each gene of a child  $c_i$  is changed with probability  $w_m = 1/|c_i|$ , with the number  $|c_i|$  of genes of  $c_i$ . Modified real-valued genes  $a'_j$  are created from the original gene  $a_j$  according to  $a'_j = a_j + m_n$ ;  $m_n$  is a realization of a normally distributed random variable with expected value 0 and decreasing variance over the iterations  $n$ . Binary-valued genes are changed according to  $b'_j = 1 - b_j$ .

The procedure of selection, crossover, and mutation is repeated until the number of individuals in  $P_{n+1}$  and  $P_n$  is equal. Finally, the function *elitist* replaces an arbitrary individual in  $P_{n+1}$  with the individual from  $P_n$  with the highest fitness value. This function is used to avoid that a good solution for the optimization according to Eq. 2 is lost by applying crossover and mutation.

After  $n_{max}$  iterations of the GA, the input trajectories encoded by the individual of  $P_{n_{max}}$  with the highest fitness value determine the solution of the optimization in iteration  $k$  of the MPC scheme.

The set of time points  $T_{k+1}$  for the next iteration of the scheme is computed according to  $T_{k+1} = (t_{k+1}, \dots, t_{k+h-1}, t_{new})$ . The last time  $t_{new}$  is obtained from  $t_{new} = t_{k+h-1} + \Delta t$  with

$$\Delta t = \frac{f_{\Delta t}}{(\|f(z_{k+h}, x_{k+h}, u_{k+h-1}, v_{k-h-1})\|_2)}, \quad (5)$$

where  $f_{\Delta t}$  is a tuning factor,  $(z_{k+h}, x_{k+h}) = \sigma_{k+h}$  is the last hybrid state of  $\bar{\phi}_{\sigma}$ , and  $u_{k+h-1}$  and  $v_{k-h-1}$  are the last entries of  $\bar{\phi}_u$  and  $\bar{\phi}_v$ . This procedure adjusts the time interval  $\Delta t$  to the dynamics of  $HA$  for the current value of the state variables and the inputs.

#### 4. APPLICATION EXAMPLE

The approach is illustrated for the start-up procedure of a chemical reactor as described in (Stursberg, 2004a). It consists of a tank equipped with two inlets, a heater, a cooling device, and one outlet.

The state variables considered for optimization are the volume of liquid  $V_R$ , the temperature  $T_R$ , and the concentrations  $c_A$  and  $c_B$  of two substances  $A$  and  $B$ , which react exothermically to form a product. The system has five input variables: the inlet flows  $F_1$ ,  $F_2$  as well as a variable  $s_H$  (representing the status of the heater: *on* or *off*) can be switched between two values. In this example, however, the discrete input set  $V$  is restricted to four combinations of values by assuming that the inlet flows  $F_1$  and  $F_2$  are always equal. Hence, the discrete input vector is given by  $v := (F_1, F_2, s_H)^T$ ,  $F_1 = F_2$ . The continuous inputs of the system comprise the outlet flow  $F_3$  and a cooling flow  $F_C$ , thus  $u := (F_3, F_C)^T$ . According to Def. 1, the state vector is defined as  $x := (V_R, T_R, c_A, c_B)^T \in X$ . The vector of locations is given by  $Z = \{z_1, z_2\}$ , with  $inv(z_1) = \{x \mid x \in X : V_R \in [0.1, 0.8]\}$  and  $inv(z_2) = \{x \mid x \in X : V_R \geq 0.8\}$  to account for the fact that the heating is only effective for a certain range of  $V_R$  (i.e. in  $z_2$ ). The set of transitions is  $\Theta = \{(z_1, z_2), (z_2, z_1)\}$  with  $g((z_1, z_2)) = g((z_2, z_1)) = \{x \mid x \in X : V_R = 0.8\}$ . The flow functions for the two locations are specified as:

$$f^I := f(z_1, x, u, v) = \begin{pmatrix} F_1 + F_2 - F_3 \\ (F_1(T_1 - T_R) + F_2(T_2 - T_R))/V_R \\ + F_C k_1 (T_C - T_R) (k_2/V_R + k_3) - k_4 q \\ (F_1 c_{A,1} - c_A (F_1 + F_2))/V_R + k_9 q \\ (F_2 c_{B,2} - c_B (F_1 + F_2))/V_R + k_{10} q \end{pmatrix}, \quad (6)$$

$$f^{II} := f(z_2, x, u, v) = \left( f_1^I, f_2^I + s_H k_6 (T_H - T_R) (k_7 - \frac{k_8}{V_R}), f_3^I, f_4^I \right)^T, \quad (7)$$

with  $q = c_A c_B^2 \exp(-k_5/T_R)$  and appropriate constants  $T_1, T_2, T_C, c_{A,1}, c_{B,2}, T_H$  and  $k_1$  to  $k_{10}$ . State resets do not occur, and the model comprises three forbidden regions  $F_1 = (z_1, \{x \mid x \in X : T_R \geq 360\})$ ,  $F_2 = (z_2, \{x \mid x \in X : T_R \geq 360\})$ , and  $F_3 = (z_2, \{x \mid x \in X : V_R \geq 1.8\})$ .

The optimization task is to drive the system from an initial state  $\sigma_0 = (z_1, x_0)$  with  $x_0 = (0.1, 300, 0, 0)^T$ , which corresponds to an almost empty reactor, into an operating region in which the reactor is filled, the temperature has a desired level, and the production rate is sufficiently high, i.e. the concentrations of  $A$  and  $B$  have low values.

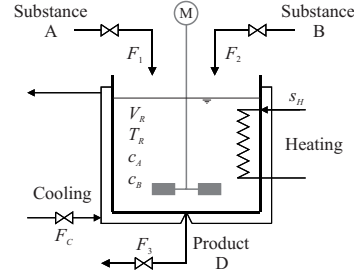


Fig. 4. Scheme of the CSTR.

The target location is  $z_2$ , and  $X_t \subset inv(z_2)$  is a hyper-box given by  $X_t = [1.49, 1.51] \times [343, 347] \times [0.46, 0.5] \times [0.18, 0.22]$ .

Several parameters of the algorithm presented in Sec. 3 can be adjusted to tune the performance for the given example. These parameters include the optimization horizon  $h$ , the factor determining the weighting of the hybrid states in the fitness computation  $f_w$ , the population size  $\mu$ , the crossover probability  $w_c$ , and the tuning factor for the computation of the time steps  $f_{\Delta t}$ .

In a large number of simulation studies with systematic variation of the values of these parameters, the following effects were observed: The cost function value obtained for the complete transition has a minimum for an optimization horizon of length  $h = 4$ . The fact that the costs increase for higher values of  $h$  may be attributed to the exponential growth of the search space with an increasing value of  $h$ , and thus a relatively sparse sampling of the search space for fixed numbers of generations and individuals in the population. Increasing  $\mu$  or decreasing  $f_{\Delta t}$  increases, not surprisingly, the optimization performance (i.e. leads to lower transition costs) but also the computation time. However, since the gain in optimization performance is negligible for higher values of these parameters, it is reasonable to limit them to relatively low values (see Tab. 1) for the sake of a small computation time. Maybe surprisingly, it was found that the crossover probability has only a very small influence on the optimization

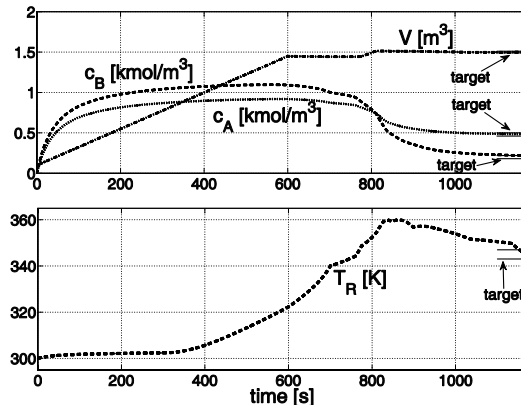


Fig. 5. Optimized state trajectories.

Table 1. An efficient parameterization.

$h$	$f_w$	$\mu$	$w_c$	$f_{\Delta t}$
4	0.2	60	0.4	0.5

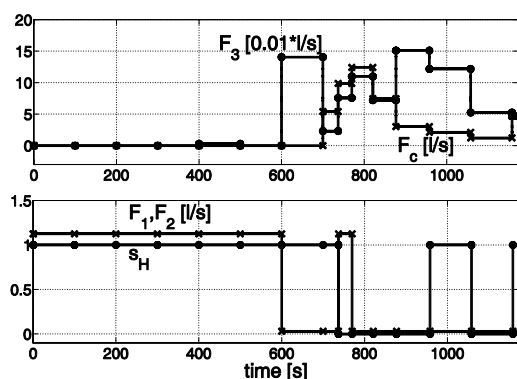


Fig. 6. Optimized input trajectories.  $F_1$  and  $F_2$  are switched between the values  $0.03 \frac{l}{s}$  and  $1.125 \frac{l}{s}$ .

performance. The numbers shown in Tab. 1 represent the parameterization that was identified as a suitable compromise between the optimization performance and the computation effort. The figures 5 and 6 depict the trajectories of the state and input variables determined as the optimization result for the parameterization in Tab. 1.

## 5. CONCLUSION

This paper describes an approach for using GA embedded into an MPC scheme for the optimization of hybrid dynamic models. The solution is qualitatively and quantitatively comparable to the one obtained with the approach in (Stursberg, 2004a). In contrast to the latter, the method proposed here has no difficulties to cope with the discrete dynamics of  $HA$ . For an extended version of the example, this result has been obtained also for the case that reset functions introduce discontinuities into the state trajectory of the hybrid model (rather than only in the flow functions). By defining an absolute upper limit for the number of generations  $n_{max}$  and choosing suitable parameters of the algorithm, the required optimization time per MPC iteration can be held sufficiently small for online application. In this case, the outputs  $u_k$  and  $v_k$  are applied to the plant in order to obtain the real state  $(z_{k+1}, x_{k+1})$  for the next iteration.

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