

## ImproSculpt Midi implementation chart

### Midi note input

Midi note input on channel 1,2,3,4 and 6 is directed to the multitimbral synthesizer (midi\_direct\_instruments.inc)

Midi note inputs on channel 5 has special control functions as listed:

chn	note number	description
5	60	less attack, use longer attack time for envelopes on the multitimbral synthesizer
5	61	more attack, use shorter attack time for envelopes on the multitimbral synthesizer
5	62	less wet, decrease effects send (mainly for a chorus and filter send) for the multitimbral synthesizer
5	63	more wet, increase effect send (chorus/filter) for the multitimbral synthesizer
5	64	toggle chorale voice 1, on/off alternating switch for interval melody generator voice 1
5	65	toggle chorale voice 2
5	66	toggle chorale voice 3
5	67	record disable switch for recording of interval series (for the interval melody generator)
5	68	record enable switch for recording of interval series
5	69	all notes off (standard midi panic button) for the multitimbral synthesizer
5	70	start/stop toggle, alternating switch for start or stop of ImproSculpt's master clock
5	71	tap tempo, standard tap tempo functionality for setting ImproSculpt's master tempo

### Preset recall

Midi note input on channel 16 will recall ImproSculpt presets.

The note number determines the preset number to be recalled, starting at note number 61 (= preset 1)

chn	note number	description
16	61	recall preset 1
16	62	recall preset 2

...etc

### Program change

The multitimbral midi synthesizer accepts midi program change messages (on any midi channel).

The effective range (number of different instrument timbres) of program change numbers are 0 to 29

This will change the instrument timbre used to respond to midi notes on midi channel 1,2,3,4 and 6

Program numbers 0,1,2,3,4 equals the timbre on pgm numbers 10,11,12,13,14 and 20,21,22,23,24.

Program numbers 1,2,3,4,5,6,7,8,9,15,16,17,18,19,25,26,27,28,29 have unique timbres.

chn	pgm no	instrument
any	0	PianoVibShade
any	1	Vibraphone
any	2	ClavinetMarimba*
any	3	PhasMello
any	4	MellotronStringOrchestra
any	5	PhasMoog
any	6	MellotronSoloOctUpIntermittent
any	7	ClavinetVibraphoneMellotron*
any	8	VibraphoneEpiano
any	9	ClavinetPianoVibraphone
any	15	PhaseDistMelloStringFluteMarimba
any	16	DevilDogIntermittent
any	17	MellotronStrings-EminorBend
any	18	ArmySynth
any	19	MellotronFluteChoir
any	25	Phas4
any	26	Zyne
any	27	PhaseDistSweepAttack
any	28	SoftPadOctUpEpiano
any	29	PhaseDistMegatron

### Note on control change mapping

Some of the midi control change inputs have a mapping table to enable other response curves than the strictly linear. This is noted in the "mapping" column below.

A "-" signifies linear mapping. A string starting with the letters "gi" signifies the name of a global csound ftable.

The ftables used can be inspected/edited in the "file /inc/globals\_ftables.inc", or "inc/ML/ftgen\_control\_basic2.inc".

Refer to the csound manual for parameter details on the table generation opcode ftgen.

### Various master controls

chn	ctl num	min	max	init	mapping	parameter description
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1	1	0,1	1	0,5	-	filter cutoff frequency for some of the instruments played via midi (channel 1,2,3,4)
1	2	0	1	0	-	pitch bend down for the multitimbral synthesizer (midi channels 1,2,3,4,6)
1	3	0	1	0	-	pitch bend up for the multitimbral synthesizer (midi channels 1,2,3,4,6)
1	4	0	1	0	-	channel pitch bend up for the multitimbral synth (only affect notes played on midi channel 4)
1	5	0	1	0	-	ringmodulator mix for some of the instruments in the multitimbral synthesizer
1	6	0	1	1	giPreVol	master amplitude for for the multitimbral synthesizer (pre effect sends)
1	7	0	1	0	-	delay send (active for the multitimbral synthesizer and the partikkel generators)
1	10	0	20	0	-	rotor speed (and mix) for the rotary speaker effect (efx send from multitimbral synthesizer and partikkel generators)
1	11	0	1	0	-	distortion mix/amount (efx send from multitimbral synthesizer and partikkel generators)
1	16	0	1	0	-	phaser mix/amount (efx send from multitimbral synthesizer and partikkel generators)
1	17	0	1	0	-	reverb send (efx send from multitimbral synthesizer and partikkel generators)
1	20	0	1	0,1	-	master amplitude for algorithmically generated voices
1	21	0	4	0,1	-	master amplitude control for the partikkel cloud generator
1	64	0	1	0	-	ringmod mix (efx send from multitimbral synthesizer and partikkel generators) * note: the ringmod frequency for this ringmod effect is set by midi note input on channel 1
1	80	0	1	0	-	activate audio live sampling (active as long as ctl value is above 64)

### Partikkel generator voice 1

chn	ctl num	min	max	init	mapping	parameter description
9	1	0	4	1	-	partikkel amp
9	2	1	1500	400	giExpRise,	grain rate
9	3	0	12,5	1	-	transposition (FqCenter)
9	4	0	5	1	-	duration
9	5	0	1	0,5	-	attack time
9	6	0	20	0	-	FM frequency
9	7	0	1500	1	giExpRise,	FM index
9	8	0	1	0	-	sweep duration
9	9	0	7	0	-	channel mask loop index
9	10	0	7	0	-	gain mask loop index
9	11	0	1	0	-	channel pan width for partikkel separate outputs
9	12	0	1	0,1	-	effect sends for partikkel separate outputs (reverb/delay)
9	13	0	1	0	-	wave mix X
9	14	0	1	0	-	wave mix Y
9	15	0	1	0	-	available

9	16	0	1	0	-	time pointer
9	17	0	1	0	-	available
9	18	0	1	0	-	available
9	19	0	1	0	-	available
9	20	0	1	0	-	available
9	21	0	1	0	-	available
9	22	0	1	0	-	available
9	23	0	1	0	-	available
9	24	0	1	0	-	available
9	25	0	1	0	-	available
9	26	0	1	0	-	available
9	27	0	1	0	-	transposition scaling (x1 or x3 toggle)
9	28	-1	1	1	-	transposition direction toggle (up/down)
9	29	0	1	0	-	wave assign slot 1
9	30	0	1	0	-	wave assign slot 2
9	31	0	1	0	-	wave assign slot 3
9	32	0	1	0	-	wave assign slot 4

### Partikkel generator voice 2

chn	ctl num	min	max	init	mapping	parameter description
9	33	0	4	1	-	partikkel amp
9	34	1	1500	400	giExpRise,	grain rate
9	35	0	12,5	1	-	transposition (FqCenter)
9	36	0	5	1	-	duration
9	37	0	1	0,5	-	attack time
9	38	0	20	0	-	FM frequency
9	39	0	1500	1	giExpRise,	FM index
9	40	0	1	0	-	sweep duration
9	41	0	7	0	-	channel mask loop index
9	42	0	7	0	-	gain mask loop index
9	43	0	1	0	-	channel pan width for partikkel separate outputs
9	44	0	1	0,1	-	effect sends for partikkel separate outputs (reverb/delay)
9	45	0	1	0	-	wave mix X
9	46	0	1	0	-	wave mix Y
9	47	0	1	0	-	available
9	48	0	1	0	-	time pointer

9	49	0	1	0	-	available
9	50	0	1	0	-	available
9	51	0	1	0	-	available
9	52	0	1	0	-	available
9	53	0	1	0	-	available
9	54	0	1	0	-	available
9	55	0	1	0	-	available
9	56	0	1	0	-	available
9	57	0	1	0	-	available
9	58	0	1	0	-	available
9	59	0	1	0	-	transposition scaling (x1 or x3 toggle)
9	60	-1	1	1	-	transposition direction toggle (up/down)
9	61	0	1	0	-	wave assign slot 1
9	62	0	1	0	-	wave assign slot 2
9	63	0	1	0	-	wave assign slot 3
9	64	0	1	0	-	wave assign slot 4

**PartikkelCloud metaparameters (if linked to partikkel voice 1 controls)**

9	1	0	4	1	-	amp
9	2	0,05	5000	1	giExpRise,	rateScale
9	3	0,01	1,8	1	-	transpScale
9	4	1	-0,5	1	-	transparency
9	8	0	0,5	0	-	turbulence
9	11	0	1	0	-	width
9	12	0	1	0,1	-	reverb and delay send

**Feedback instrument, instance 1**

chn	ctl num	min	max	init	mapping	parameter description
9	65	0	2	1	-	input amp
9	66	0	6	1	-	output amp
9	67	0	2	0,1	-	internal feed
9	68	0	1	0	-	noise level
9	69	10	10000	4000	-	autoLevel ref
9	70	0	1	0,1	-	autoLevel mix
9	71	0	1	1	-	pvsFilter mix

9	72	0	2	1	-	pvsFilter ampMod
9	73	1	40	8	-	pvsFilter numBands
9	74	0,1	3	1	-	pvsFilterResponseTime
9	75	0	1	1	-	adFilterMix
9	76	0	1	0,1	-	adFilterQ
9	77	0	200	50	-	adFilterStr
9	78	0,1	10	0,1	-	adFilterHoming
9	79	0	1	0	-	resonatorMix
9	80	50	900	140	-	resonatorFreq
9	81	0	1	0,25	-	delayMix
9	82	10	2000	400	-	delayTime
9	83	0	1	0,5	-	delayFeed
9	84	20	5000	2700	-	delay lowpass freq
9	85	0	400	2	-	delay LFO amount (to delay time)
9	86	0	1	0,03	-	delay LFO freq

### Feedback instrument, instance 2

chann	ctl num	min	max	init	mapping	parameter description
9	87	0	2	1	-	input amp
9	88	0	6	1	-	out amp
9	89	0	2	0,1	-	internal feed
9	90	0	1	0	-	noise level
9	91	10	10000	4000	-	autoLevel ref
9	92	0	1	0,1	-	autoLevel mix
9	93	0	1	1	-	pvsFilter mix
9	94	0	2	1	-	pvsFilter ampMod
9	95	1	40	8	-	pvsFilter numBands
9	96	0,2	3	1	-	pvsFilterResponseTime
9	97	0	1	1	-	adFilterMix
9	98	0	1	0,7	-	adFilterQ
9	99	0	200	50	-	adFilterStr
9	100	0,1	10	0,3	-	adFilterHoming
9	101	0	1	0	-	resonatorMix
9	102	50	900	140	-	resonatorFreq
9	103	0	1	0,25	-	delayMix
9	104	10	2000	700	-	delayTime

9	105	0	1	0,5	-	delayFeed
9	106	20	5000	2700	-	delay lowpass freq
9	107	0	400	2	-	delay LFO amount (to delay time)
9	108	0	1	0,03	-	delay LFO freq

### Rand player module

chann	ctl num	min	max	init	mapping	parameter description
10	1	0	1	0	-	; rPlay1 enable/disable
10	2	0	127	1	-	; rPlay1 polyphony
10	3	0	5	0	giQuadRise	; rPlay1 duration
10	4	0	4	1	giQuadRise	; rPlay1 amp scale
10	5	1	16	1	-	; rPlay1 rhythm select
10	6	0	16	1	-	; rPlay1 rhythm var
10	7	1	8	2	-	; rPlay1 rhythm fact
10	8	0,001	2	0,01	giQuadRise	; rPlay1 attack time
10	9	0,001	2	0,1	giQuadRise	; rPlay1 decay time
10	10	0	1	1	-	; rPlay1 sustain level
10	11	0,001	2	0,05	giQuadRise	; rPlay1 release time
10	12	0	3	0	-	; rPlay1 filter mode
10	13	20	6000	1000	giQuadRise	; rPlay1 filter cf
10	14	0	0,9	0,2	-	; rPlay1 filter cf rdev
10	15	1	9	5	-	; rPlay1 filter q
10	16	0	1	0,3	-	; rPlay1 pan
10	17	0	1	0,3	-	; rPlay1 pan rdev
10	18	0	1	0	-	; rPlay1 reverb
10	19	0	1	0,2	-	; rPlay1 reverb rdev
10	20	0	1	0	-	; rPlay1 delay
10	21	0	1	0,2	-	; rPlay1 delay rdev
10	22	0	1	0	-	; rPlay1 segmentOrganizer enable/disable
10	23	0	1	0	-	; rPlay1 segmentOrganizer latest, shortest
10	24	0	127	3	-	; rPlay1 segmentOrganizer numsegments
10	25	0	1	0	-	; rPlay1 manual segment assign "latest 1" : replace
10	26	0	1	0	-	; rPlay1 manual segment assign "latest 1" : remove
10	27	0	1	0	-	; rPlay1 manual segment assign "latest 1" : add
10	28	0	127	64	-	; rPlay1 pitch transpose

10	29	0	127	0	-	; rPlay1 pitch rDev minimum
10	30	0	127	0	-	; rPlay1 pitch rDev maximum
10	31	0	1	0	-	; not used
10	32	0	1	0	-	; not used
10	33	0	1	0	-	; rPlay2 enable/disable
10	34	0	127	1	-	; rPlay2 polyphony
10	35	0	5	0	giQuadRise	; rPlay2 duration
10	36	0	4	1	giQuadRise	; rPlay2 amp scale
10	37	1	16	1	-	; rPlay2 rhythm select
10	38	0	16	1	-	; rPlay2 rhythm var
10	39	1	8	2	-	; rPlay2 rhythm fact
10	40	0,001	2	0,01	giQuadRise	; rPlay2 attack time
10	41	0,001	2	0,1	giQuadRise	; rPlay2 decay time
10	42	0	1	1	-	; rPlay2 sustain level
10	43	0,001	2	0,05	giQuadRise	; rPlay2 release time
10	44	0	3	0	-	; rPlay2 filter mode
10	45	20	6000	1000	giQuadRise	; rPlay2 filter cf
10	46	0	0,9	0,2	-	; rPlay2 filter cf rdev
10	47	1	9	5	-	; rPlay2 filter q
10	48	0	1	0,3	-	; rPlay2 pan
10	49	0	1	0,3	-	; rPlay2 pan rdev
10	50	0	1	0	-	; rPlay2 reverb
10	51	0	1	0,2	-	; rPlay2 reverb rdev
10	52	0	1	0	-	; rPlay2 delay
10	53	0	1	0,2	-	; rPlay2 delay rdev
10	54	0	1	0	-	; rPlay2 segmentOrganizer enable/disable
10	55	0	1	0	-	; rPlay2 segmentOrganizer latest, shortest
10	56	0	127	3	-	; rPlay2 segmentOrganizer numsegments
10	57	0	1	0	-	; rPlay2 manual segment assign "latest 1" : replace
10	58	0	1	0	-	; rPlay2 manual segment assign "latest 1" : remove
10	59	0	1	0	-	; rPlay2 manual segment assign "latest 1" : add
10	60	0	127	64	-	; rPlay2 pitch transpose
10	61	0	127	0	-	; rPlay2 pitch rDev minimum
10	62	0	127	0	-	; rPlay2 pitch rDev maximum
10	63	0	1	0	-	; not used
10	64	0	1	0	-	; not used