The Scenario Approach for Systems and Control Design

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Abstract: The ‘scenario approach’ is an innovative technology that has been introduced to solve convex optimization problems with an infinite number of constraints, a class of problems which often occurs when dealing with uncertainty. This technology relies on random sampling of constraints, and provides a powerful means for solving a variety of design problems in systems and control. The objective of this paper is to illustrate the scenario approach at a tutorial level, focusing mainly on algorithmic aspects. Specifically, its versatility and virtues will be pointed out through a number of examples in model reduction, robust and optimal control.

Keywords: Systems and control design; Robust convex optimization; Probabilistic methods; Randomized algorithms.

1. INTRODUCTION

Many problems in systems and control can be formulated as optimization problems, Goodwin et al. [2005]. Here, we focus on optimization problems of convex type, Boyd and Vandenberghe [2004]. Convexity is appealing since ‘convex’ as opposed to ‘non-convex’ means ‘solvable’ in many cases. This observation has much influenced the systems and control community in recent years, as witnessed by an increasing interest in convex LMIs (Linear Matrix Inequalities) reformulations of a number of classical problems (Apkarian and Tuan [2000], Apkarian et al. [2001], Boyd et al. [1994], Vandenberghe and Boyd [1996], Gahinet [1996], Scherer [2005, 2006]), a process also fostered by the development of ever more effective convex optimization solvers (Boyd and Vandenberghe [2004], Grant et al. [2006, 2007]).

In practical problems, an often-encountered feature is that the environment is uncertain, i.e. some elements and/or variables are not known with precision. A common approach to counteract uncertainty is to robustify the design as a min-max optimization problem of the type

\[
\min_{\xi} \max_{\delta \in \Delta} \ell_\delta(\xi),
\]

where \(\ell_\delta(\xi)\) (here assumed to be convex) represents the cost incurred when the design parameter value is \(\xi\) and for the instance \(\delta\) of the uncertainty affecting the system. In the min-max approach, one tries to achieve the best performance which is guaranteed for all possible uncertainty instances in \(\Delta\).

The min-max problem (1) is just a special case of a robust convex optimization program, Ben-Tal and Nemirovski [1998, 1999], Ghaoui and Lebret [1997, 1998], where a linear objective is minimized subject to a number of convex constraints, one for each instance of the uncertainty:

\[
\text{RCP : } \min_{\gamma \in \mathbb{R}^d} c^T \gamma,
\]

subject to: \(f_\delta(\gamma) \leq 0, \forall \delta \in \Delta\),

where \(f_\delta(\gamma)\) are convex functions in the \(d\)-dimensional optimization variable \(\gamma\) for every \(\delta\) within the uncertainty set \(\Delta\). Precisely, Problem (1) can be re-written in form (2) as follows:

\[
\min_{h, \xi} h
\]

subject to: \(\ell_\delta(\xi) - h \leq 0, \forall \delta \in \Delta\),

where \(\gamma = (h, \xi), c^T \gamma = h, \) and \(f_\delta(\gamma) = \ell_\delta(\xi) - h\) in this case. Note that, given a \(\gamma\), the slack variable \(h\) represents an upper bound on the cost \(\ell_\delta(\xi)\) achieved by parameter \(\xi\) when \(\delta\) ranges over the uncertainty set \(\Delta\). By solving (3) we seek that \(\xi\) that corresponds to the smallest upper bound \(h\).

More often than not, the uncertainty set \(\Delta\) is a continuous set containing an infinite number of instances. Problems with a finite number of optimization variables and an infinite number of constraints are called semi-infinite optimization problems in the mathematical programming literature, Boyd and Vandenberghe [2004]. Reportedly, these problems are difficult to solve and are even NP-hard in many cases, Ben-Tal and Nemirovski [1998, 2002], Blondel and Tsitsiklis [2000], Braatz et al. [1994], Nemirovski [1993], Stengel and Ray [1991], Tempo et al. [2005], Vidyasagar [2001]. In other words, though convex is easy, robust convex is difficult.
In Calafiore and Campi [2005, 2006], an innovative technology called ‘scenario approach’ has been introduced to deal with semi-infinite convex programming at a very general level. The main thrust of this technology is that solvability can be obtained through random sampling of constraints provided that a probabilistic relaxation of the worst-case robust paradigm of (2) is accepted. Such probabilistic relaxation consists in being content with robustness against the large majority of the situations rather than against all situations. The good news is that in the scenario approach such large majority is under the control of the designer and can be made arbitrarily close to the set of ‘all’ situations.

When dealing with problems in systems and control, the scenario approach permits to tackle situations where more standard approaches fail due to computational difficulties, and opens up new resolution avenues that get around traditional stumbling blocks in the design of devices incorporating robustness features.

The objective of the present paper is to introduce and illustrate at a tutorial level the scenario approach. The presentation will be user-oriented, with the main focus on algorithmic aspects, and will primarily consist of a number of examples in different contexts of systems and control to show the versatility of the approach.

Structure of the paper

After describing in Section 2 the scenario approach along with the concept of probabilistic relaxation of the RCP solution, we move to illustrating some possible applications of the approach to systems and control in Section 3. In particular, problems from robust control, optimal control, and model reduction are respectively treated in Sections 3.1, 3.2, and 3.3. Some final conclusions are drawn in Section 4.

2. THE SCENARIO APPROACH

The scenario approach presumes a probabilistic description of uncertainty, that is uncertainty is characterized through a set describing the set of admissible situations, and a probability distribution over. Depending on the problem at hand, can have different interpretations. Sometimes it is a measure of the likelihood with which situations occur, other times it simply describes the relative importance we attribute to different uncertainty instances. A probabilistic description of uncertainty is gaining increasing popularity within the control community as witnessed by many contributions such as Barmish and Lagoa [1997], Calafiore and Campi [2006], Calafiore et al. [2000], Fujisaki et al. [2003], Khargonekar and Tikku [1996], Kanev et al. [2003], Lagoa [2003], Lagoa et al. [1998], Oishi and Kimura [2003], Polyak and Tempo [2001], Ray and Stengel [1993], Stengel and Ray [1991], Tempo et al. [1997, 2005], Vidyasagar [1997, 2001].

The scenario approach goes as follows. Since we are unable to deal with the wealth of constraints, we somehow naively concentrate attention on just a few of them by extracting at random $N$ instances or ‘scenarios’ of the uncertainty parameter according to probability $Pr$. Only the constraints corresponding to the extracted $\delta$’s are considered in the scenario optimization:

\[
SCP_N : \begin{array}{ll}
\min_{\gamma \in \mathbb{R}^d} & c^T \gamma \\
\text{subject to:} & f_{\delta^i}(\gamma) \leq 0, \quad i = 1, \ldots, N.
\end{array}
\]

Contrary to the RCP in (2), SCP$_N$ is a standard convex finite (i.e. with a finite number of constraints) optimization problem and, consequently, a solution can be found at low computational cost via available solvers, provided that $N$ is not too large. That is sampling has led us back to an easily solvable problem.

Since SCP$_N$ is less constrained than RCP, its optimal solution $\gamma^*_N$ is certainly super-optimal for RCP, that is $c^T \gamma^*_N \leq c^T \gamma^*, \gamma^*$ being the optimal RCP solution. On the other hand, an obvious question to ask is: what is the degree of robustness of $\gamma^*_N$, being this latter based on a finite number of constraints only? Precisely, what can we claim regarding the satisfaction or violation of all the other constraints, those we have not taken into consideration while optimizing? The following theorem, which is at the core of the scenario approach, shows that $\gamma^*_N$ actually satisfies all unseen constraints except a user-chosen fraction that tends rapidly to zero as $N$ increases.

**Theorem 1.** (Calafiore and Campi [2006]). Select a ‘violation parameter’ $\epsilon \in (0, 1)$ and a ‘confidence parameter’ $\beta \in (0, 1)$.

If

\[
N \geq \frac{2}{\epsilon} \ln \frac{1}{\beta} + \frac{2d}{\epsilon} \ln \frac{2}{\epsilon},
\]

then, with probability no smaller than $1 - \beta$, $\gamma^*_N$ satisfies all constraints in $\Delta$ but at most an $\epsilon$-fraction, i.e. $Pr(\delta : f_{\delta}(\gamma^*_N) \leq 0) \leq \epsilon$.

Let us read through Theorem 1 in some detail. If we neglect the parts associated with $\beta$, then, the theorem simply says that the solution $\gamma^*_N$ is robust against uncertainty in $\Delta$ up to a desired level $\epsilon$. Moreover, $\epsilon$ can be made small at will by suitably choosing $N$. This means that, in the scenario approach, although the requirement to be robust against all situations is renounced, the right to decide which level of robustness is satisfactory is retained.

As for the probability $1 - \beta$, one should note that $\gamma^*_N$ is a random quantity because it depends on the randomly extracted constraints corresponding to $\delta^{(1)}, \delta^{(2)}, \ldots, \delta^{(N)}$. It may happen that the extracted constraints are not representative enough of the other unseen constraints (one can even stumble on an extraction as bad as selecting $N$ times the same constraint!). In this case no generalization is certainly expected, and the portion of unseen constraints violated by $\gamma^*_N$ is larger than $\epsilon$. Parameter $\beta$ controls the probability that this happens and the final result that $\gamma^*_N$ violates at most an $\epsilon$-fraction of constraints holds with probability $1 - \beta$.

In theory, $\beta$ plays an important role and selecting $\beta = 0$ yields $N = \infty$. For any practical purpose, however, $\beta$ has very marginal importance since it appears in (5) under
the sign of logarithm: We can select $\beta$ to be such a small number as $10^{-10}$ or even $10^{-20}$, in practice zero, and still $N$ does not grow significantly.

To allow for a more immediate understanding, a pictorial representation of Theorem 1 is given in Figure 1.

![Fig. 1. A pictorial representation of Theorem 1.](image)

In the figure, the $N$ samples $\delta^{(1)}, \ldots, \delta^{(N)}$ extracted from $\Delta$ are represented as a single multi-extraction ($\delta^{(1)}, \ldots, \delta^{(N)}$) from $\Delta^N$. In $\Delta^N$ a ‘bad set’ exists: If we extract a multi-sample in the bad set, no conclusions are drawn. But this has a very tiny probability to occur, $10^{-10}$ or $10^{-20}$. In all other cases, the multi-sample maps into a finite convex optimization problem that we can easily solve. The corresponding solution automatically satisfies all the other unseen constraints except for a small fraction $\epsilon$.

**Remark 1.** Theorem 1 is a generalization theorem in that it shows that the solution $\gamma^*_N$ obtained by looking at a finite number of constraints generalizes to cope with unseen constraints. Generalization always calls for some structure linking seen situations to unseen ones, and it is worth noticing that the only structure required in Theorem 1 is convexity. As a consequence, Theorem 1 applies to all convex problems (e.g. linear, quadratic or semi-definite involving LMIs) with no limitations and it can be used in the more diverse fields of systems and control theory.

**Remark 2.** In Theorem 1, an explicit expression for the multisample size $N$ is provided in (5). This makes the result in Theorem 1 more readable. Actually, the value of $N$ returned by (5) can be conservative, and Theorem 1 has been improved in Alamo et al. [2007, 2008]. A final word on the computational complexity of the scenario approach has been written in Campi and Garatti [2007]. There, it is shown that the same result as in Theorem 1 holds if $N$ is chosen so as to satisfy:

$$\sum_{i=0}^{d-1} \binom{N}{i} \epsilon^i (1-\epsilon)^{N-i} \leq \beta,$$

instead of (5). For each fixed $\epsilon$ and $\beta$, (6) gives $N$ which is smaller than the value obtained through (5). Moreover, in Campi and Garatti [2007] it is shown that (6) provides a tight evaluation of $N$ which is also the best possible one since inequality (6) becomes an equality for a whole class of problems, those called fully-supported in Campi and Garatti [2007].

### 3. APPLICATION TO SYSTEMS AND CONTROL PROBLEMS

The aim of this section is to show the versatility of the scenario approach by introducing a number of paradigms in systems and control where applying the scenario approach opens up new routes in problem solvability. For a more effective presentation and to help readability, the introduction of such paradigms is made through simple – yet not simplistic – examples.

#### 3.1 Paradigm 1: robust control

Consider the following ARMA (Auto-Regressive-Moving-Average) system

$$y_{t+1} = ay_t + bu_t + cw_t + dw_{t-1},$$

where $u_t$ and $y_t$ are input and output, and $w_t$ is a $WN(0, 1)$ (white noise with zero mean and unitary variance) disturbance; $a$, $b$, $c$, and $d$ are real parameters, with $|a| < 1$ (stability condition) and $b \neq 0$ (controllability condition), whose value is not precisely known.

We assume that $w_t$ is measurable, and the objective is to design a feed-forward compensator with structure

$$u_t = k_1 w_t + k_2 w_{t-1}$$

that minimizes the asymptotic variance of $y_t$, see Figure 2.

![Fig. 2. The feed-forward compensation scheme.](image)

If the system parameters $a$, $b$, $c$, and $d$ were known, an optimal compensator would be easily found. Indeed, substituting $u_t = k_1 w_t + k_2 w_{t-1}$ in (7) gives

$$y_{t+1} = ay_t + (c + bk_1)w_t + (d + bk_2)w_{t-1},$$

from which the expression for the asymptotic variance of $y_t$ is computed as

$$E[y_t^2] = \frac{(c + bk_1)^2 + (d + bk_2)^2 + 2a(c + bk_1)(d + bk_2)}{1 - a^2}.$$  

Hence, the values of $k_1$ and $k_2$ minimizing $E[y_t^2]$ are seen to be

$$k_1 = -\frac{c}{b} \quad \text{and} \quad k_2 = -\frac{d}{b},$$

resulting in $E[y_t^2] = 0$. 

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On the other hand, the system parameter values are not always available in practical situations. More realistically, the parameters are only partially known, and they take value in a given uncertainty set $\Delta$. In our example, this means that the compensator parameters $k_1$ and $k_2$ have to be designed according to some robust philosophy, e.g. the min-max approach:

$$\min_{k_1,k_2,a,b,c,d} \max_{a,b,c,d} E[y_2^2] = \min_{k_1,k_2,a,b,c,d} \ell_{(a,b,c,d)}(k_1,k_2), \quad (11)$$

where

$$\ell_{(a,b,c,d)}(k_1,k_2) = \frac{(c + bk_1)^2 + (d + bk_2)^2 + 2\alpha(c + bk_1)(d + bk_2)}{1 - \alpha^2}$$

(compare with (1)). For any value of $a, b, c, d$ with $|a| < 1$ and $b \neq 0$, function $\ell_{(a,b,c,d)}(k_1,k_2)$ is convex in $k_1, k_2$ (actually, it is a paraboloid).

The problem with solving (11) is that the uncertainty set $\Delta$ where the system parameters $a, b, c, d$ range depends on the particular problem at hand and can be complicated. In general, problem (11) cannot be solved analytically, and standard numerical methods can fail to solve it.

In this case, the scenario approach represents a viable way to find an approximate solution to (11) with guaranteed performance.

As an example, suppose that the uncertainty set $\Delta$ is parameterized by $(\theta_1, \theta_2) \in [-1/3, 1/3]^2$ as follows:

$$\Delta = \{a, b, c, d : a = 0.45 + 0.5 \cdot (1 - e^{-8 \theta_1^2 + \theta_2^2}), \quad b = 1 + \theta_2^2, \quad c = 0.2 + (\theta_2 + \sin(\theta_2) + 0.1) \cdot \sin(2\theta_2), \quad d = 0.5 + \theta_2^2 \cos(\theta_2), \quad (\theta_1, \theta_2) \in [-1/3, 1/3]^2\}.$$  

The nominal values for $\theta_1$ and $\theta_2$ are $\tilde{\theta}_1 = 0$ and $\tilde{\theta}_2 = 0$ corresponding to $\tilde{a} = 0.45$, $\tilde{b} = 1$, $\tilde{c} = 0.2$, and $\tilde{d} = 0.5$.

According to the scenario approach with $\epsilon = 0.01$ and $\beta = 10^{-10}$, we extracted $N = 2901$ values of $a, b, c$ and $d$ from $\Delta$ (say $a_i, b_i, c_i$ and $d_i$, $i = 1, \ldots, 2901$) by uniformly sampling $N$ values for $\theta_1$ and $\theta_2$ from $[-1/3, 1/3]^2$.

The resulting scenario optimization problem with 2901 constraints is:

$$\min h$$

subject to: $\ell_{(a_i,b_i,c_i,d_i)}(k_1,k_2) \leq h, \quad i = 1, \ldots, 2901$.

This problem has a linear objective and quadratic constraints, and was easily solved by the CVX solver for Matlab, Grant et al. [2006, 2007]. We obtained $k_1^* = -0.50$, $k_2^* = -0.53$ and $h^* = 1.16$.

According to Theorem 1, with probability $1 - \beta = 1 - 10^{-10}$ (in practice with probability 1) the compensator $u_t = k_1^* u_t + k_2^* u_{t-1}$ guarantees $E[y_2^2] = \ell_{(a,b,c,d)}(k_1^*,k_2^*) \leq h^*$ for all plants in the uncertainty set $\Delta$ but a small fraction of size at most $\epsilon = 0.01$.

Evidence of this robustness property can be found in Figure 3, where we plotted $\ell_{(a,b,c,d)}(k_1^*,k_2^*)$ as a function of the re-parametrization $\theta_1, \theta_2$ of $a, b, c, d$.

We also compared the robust compensator $k_1^*, k_2^*$ with the nominal one $k_1 = -0.2$, $k_2 = -0.5$ (i.e. the optimal compensator as in (10) for the nominal system $\bar{a} = 0.45$, $\bar{b} = 1$, $\bar{c} = 0.2$, $\bar{d} = 0.5$).

Figure 4 depicts the output obtained when both comp-
3.2 Paradigm 2: control ‘by simulation’

Consider a discrete time linear system with scalar input and scalar output, $u_t$ and $y_t$, described by the following equation:

$$y_t = G(z)u_t + d_t,$$

where $G(z)$ is a stable transfer function and $d_t$ is an additive stochastic disturbance.

Denote by $D$ the set of possible realizations of disturbance $d_t$. Our objective is to design a feedback controller

$$u_t = C(z)y_t,$$  \hspace{1cm} (13)

such that the disturbance is optimally attenuated for every realization in $D$, while avoiding saturation of the control input due to actuator limitations.

The effect of the disturbance $d_t$ is quantified through the finite-horizon 2-norm $\sum_{t=1}^{M} y_t^2$ of the closed-loop system output and the goal is choosing $C(z)$ which minimizes the worst-case disturbance effect

$$\max_{d_t \in D} \sum_{t=1}^{M} y_t^2,$$  \hspace{1cm} (14)

while maintaining the control input $u_t$ within a saturation limit $u_{sat}$:

$$|u_t| \leq u_{sat}, \forall t = 1, 2, \ldots, M, \forall d_t \in D.$$  \hspace{1cm} (15)

The control design problem can now be precisely formulated as the following robust convex optimization program:

$$\min_{q,h \in \mathbb{R}^{k+2}} h$$  \hspace{1cm} \text{(20)}

subject to:

$$\sum_{t=1}^{M} y_t^2 \leq h, \forall d_t \in D,$$  \hspace{1cm} (21)

$$|u_t| \leq u_{sat}, \forall t = 1, 2, \ldots, M, \forall d_t \in D.$$  \hspace{1cm} (22)

where the slack variable $h$ represents an upper bound on the output $2$-norm $\sum_{t=1}^{M} y_t^2$ for any realization of $d_t$ (see (21)). Such an upper bound is minimized in (20) under the additional constraint (22) that $u_t$ does not exceed the saturation limits.

The constraints (21) and (22) can be made more explicit as a function of $q$. As detailed below, when $Q(z)$ is e.g. given by (19), we have that

$$\min_{q,h \in \mathbb{R}^{k+2}} h$$  \hspace{1cm} \text{(23)}

subject to:

$$q^T A q + B q + C \leq h, \forall d_t \in D,$$  \hspace{1cm} (24)

$$|\phi_i^T q| \leq u_{sat}, t = 1, 2, \ldots, M, \forall d_t \in D,$$  \hspace{1cm} (25)

where $A, B, C$, and $\phi_i$ are suitable matrices determined based on $d_t$.

Indeed, by (17), (18), and the parametrization of $Q(z)$ in (19), the input and the output of the controlled system can be expressed as

$$u_t = \phi_i^T q$$

$$y_t = \psi_i^T q + d_t,$$

where $\phi_i$ and $\psi_i$ are vectors containing delayed and filtered versions of disturbance $d_t$:

$$\phi_i = \begin{bmatrix} d_t \\ d_{t-1} \\ \vdots \\ d_{t-k} \end{bmatrix}$$

$$\psi_i = \begin{bmatrix} G(z)d_t \\ G(z)d_{t-1} \\ \vdots \\ G(z)d_{t-k} \end{bmatrix}.$$  \hspace{1cm} (26)

Then, $\sum_{t=1}^{M} y_t^2$ can be expressed as $\sum_{t=1}^{M} y_t^2 = q^T A q + B q + C$, where

$$A = \sum_{t=1}^{M} \psi_i \psi_i^T,$$  \hspace{1cm} (27)

$$B = 2 \sum_{t=1}^{M} d_t \psi_i^T,$$  \hspace{1cm} (28)

$$C = \sum_{t=1}^{M} d_t^2.$$  \hspace{1cm} (29)

are matrices that depend on $d_t$ only.

The implementation of the scenario optimization in our control set-up requires to randomly extract a certain number $N$ of disturbance realizations $d^{(1)}_t, d^{(2)}_t, \ldots, d^{(N)}_t$ and to simulate on a computer the system behavior with the extracted realizations as input (simulation-based approach). Only these extracted realizations $d^{(i)}_t$ (‘scenarios’) are considered in the scenario optimization:

$$\min_{q,h \in \mathbb{R}^{k+2}} h$$  \hspace{1cm} \text{(26)}

subject to:

$$q^T A^{(i)} q + B^{(i)} q + C^{(i)} \leq h, i = 1, \ldots, N,$$  \hspace{1cm} (30)

$$|\phi_i^{(i)}^T q| \leq u_{sat}, t = 1, 2, \ldots, M, i = 1, \ldots, N,$$  \hspace{1cm} (31)

where $A^{(i)}, B^{(i)}, C^{(i)}$, and $\phi_i^{(i)}$ are as in (25) and (24) for $d_t = d^{(i)}_t$.

We now report the results achieved when $G(z) = \frac{1}{z-0.8}$, and the stochastic disturbance $d_t$ is sinusoidal with frequency $\frac{\pi}{8}$, i.e.
\[ d_t = \alpha_1 \sin\left(\frac{\pi}{8} t\right) + \alpha_2 \cos\left(\frac{\pi}{8} t\right), \]

where \(\alpha_1\) and \(\alpha_2\) are independent random variables uniformly distributed in \([-\sqrt{2}/2, \sqrt{2}/2]\).

As for the IMC parametrization \(Q(z)\) in (19), we choose \(k = 1: Q(z) = q_0 + q_1 z^{-1}\).

A control design problem (20)–(22) is considered with \(M = 300\), and for three different values of the saturation limit \(u_{\text{sat}}: 2, 0.8,\) and \(0.2\).

In the scenario approach we let \(\epsilon = 0.05\) and \(\beta = 10^{-10}\). Correspondingly, the smallest \(N\) satisfying (6) is \(N = 570\). Let \((q^*, h^*)\) be the solution to (26) with \(N = 570\). Then, with probability no smaller than \(1 - 10^{-10}\), the designed controller with parameter \(q^*\) guarantees the upper bound \(h^*\) on the output 2-norm \(\sum_{t=1}^{300} y_t^2\) over all disturbance realizations, except for a fraction of them whose probability is smaller than or equal to 0.05. At the same time, the control input \(u_t\) is guaranteed not to exceed the saturation limit \(u_{\text{sat}}\) except for the same fraction of disturbance realizations.

In Figures 7, 8, and 9, we report the Bode plots of the transfer function \(F(z) = 1 + Q(z)G(z)\) between the disturbance \(d\) and the controlled output \(y\) (sensitivity function), for decreasing values of \(u_{\text{sat}}\) (2, 0.8, 0.2).

When the saturation bound is large \((u_{\text{sat}} = 2)\), the outcome of the design is a controller that efficiently attenuates the sinusoidal disturbance at frequency \(\frac{\pi}{8}\) by placing a pair of zeros approximately equal to \(e^{\pm \pi i/8}\) in the sensitivity transfer function. As \(u_{\text{sat}}\) decreases, the control effort...
required to neutralize the sinusoidal disturbance exceeds the saturation constraint, and a design with damped zeros is automatically chosen.

The values of the cost \( \max \sum_{i=1}^{200} y_i^t = h^* \) for \( u_{\text{sat}} = 2, 0.8, \) and 0.2, are respectively equal to 0.75, 3.61, and 90.94. As expected, \( h^* \) increases as \( u_{\text{sat}} \) decreases, since the saturation constraint on \( u_t \) becomes progressively more stringent.

Note that, when the saturation bound is equal to 2, the scenario solution coincides with the solution that one would naturally conceive without taking into account the saturation constraint. However, when the saturation constraint becomes more stringent, the design is more tricky.

Before closing this section, it is perhaps worth noticing that the paradigm of disturbance rejection with limitations on the control action here developed can be extended to more general control settings including reference tracking with constraints of different kinds in a straightforward manner.

### 3.3 Paradigm 3: Model Reduction

In many application contexts, a model of the system under consideration is available for simulation purposes (simulator). In most cases this simulator is derived from first principles and with the ideal objective of resembling the system behavior in all operating conditions, which may result in a complex nonlinear model of high dimension and, possibly, described through PDEs.

Due to its intrinsic complexity, using the simulation model in design problems is difficult, if not impossible. A typical way around this problem is to first derive a simpler low-dimensional model that best fits the system behavior in the operating conditions of interest, and then perform the design based on this model. The performance of the so-obtained design can be eventually verified on the simulator prior to implementation.

The term ‘model reduction’ refers to the area of systems theory that studies the problem of deriving a ‘reduced’ model of a system. Normally, the model reduction problem is tackled by examining the structure of the system and by trying to simplify such a structure so as to also preserve some relevant characteristics of the initial system.

An alternative way to go consists in running a set of experiments and in measuring the system response to some input signals of interest. A reduced model of predefined structure is then tuned so as to resemble the observed system behavior. When a simulator of the system is available, this approach to model reduction becomes particularly attractive since one can run a number of experiments on the simulator rather than on the real system. An important point we want to make here is that the scenario approach allows to assess how many experiments are needed to obtain a reduced model with guaranteed performance, and that this number does not depend on the system complexity but only on the complexity of the model to be tuned, see also Bittanti et al. [2007] for more comments on this point.

More formally, given a simulator \( S \) and a class of models parameterized by \( \theta \in \mathbb{R}^k \), suppose that the accuracy of model \( M_0 \) in reproducing the output of \( S \) when fed by the input signal \( u_t \) is quantified by a cost function \( J_{u_t}(\theta) \). For example, \( J_{u_t}(\theta) \) can be taken as the 2-norm of the error signal \( S[u_t] - M_0[u_t] \) between the output \( S[u_t] \) of the simulator to input \( u_t \) and the output \( M_0[u_t] \) of the model with parameter \( \theta \):

\[
J_{u_t}(\theta) = \| S[u_t] - M_0[u_t] \|_2^2.
\]

Then, the worst-case accuracy achieved by \( M_0 \) over the set \( U \) of input signals \( u_t \) of interest is given by

\[
\max_{u_t \in U} J_{u_t}(\theta) \quad \text{and the best model is } M_N, \quad \text{where } \theta^* \text{ is obtained by solving the min-max optimization problem:}
\]

\[
\begin{align*}
\min_{\theta \in \mathbb{R}^k} & \quad \max_{u_t \in U} J_{u_t}(\theta) \\
\text{subject to:} & \quad J_{u_t}(\theta) \leq h, \quad \forall u_t \in U,
\end{align*}
\]

with \( u_t \) representing the uncertainty parameter taking value in the possibly infinite uncertainty set \( U \).

If the cost \( J_{u_t}(\theta) \) is convex as a function of \( \theta \) (this is, e.g., the case when \( M_0 \) is linearly parameterized in \( \theta \)), then the scenario approach can be applied to (28). This involves extracting \( N \) input signals \( u_t^{(i)}, i = 1, 2, \ldots, N \), from \( U \), and running \( N \) experiments where in each experiment the simulator \( S \) is fed by input \( u_t^{(i)} \) and output \( S[u_t^{(i)}] \) is measured. If \( N \) is chosen so as to satisfy (6) with \( d = k + 1 \) for some given \( \epsilon \) and \( \beta \), the obtained scenario solution \( (\theta^*_N, h_N^*) \) is such that the reduced model \( M_{\theta^*_N} \) has guaranteed accuracy \( h_N^* \) over all input signals \( u_t \in U \) except at most an \( \epsilon \)-fraction, and this holds with probability at least \( 1 - \beta \). If the achieved accuracy level \( h_N^* \) is unsatisfactory, one can opt to head for a more complex reduced model.

It is important to note that the number \( N \) of experiments is determined independently of how complex the simulator is, and that this number depends only on the complexity of the reduced model to be designed, through the size \( k \) of its parameterization \( \theta \). This approach to model reduction actually does not require any knowledge on the structure of the simulator, since the simulator is only used to generate data.

### 4. Conclusions

In this paper, we provided an overview on the so-called scenario approach with specific focus on systems and control applications. The approach basically consists of the following main steps:

- reformulation of the problem as a robust (with infinite constraints) convex optimization problem;
- randomization over constraints and resolution (by means of standard numerical methods) of the so-obtained finite optimization problem;
- evaluation of the constraint satisfaction level of the obtained solution through Theorem 1.

The versatility of the scenario approach was illustrated through simple examples of systems and control design.

More details both on theoretical aspects and applications can be found in the technical literature.
In particular, the theory of the scenario approach has been developed in the last four years in Calafiore and Campi \cite{2003b, 2004, 2006}, Campi and Garatti \cite{2007}.

As for applications, robust control is treated in Calafiore and Campi \cite{2003b, 2004, 2006}, with reference among others to robust stabilization, robust $H_2$ design, LPV (Linear Parameter Varying) control, and robust pole assignment. The main reference for control by simulation is Prandini and Campi \cite{2007}, while model reduction is a new application framework currently underway, here presented for the first time.

It is, perhaps, worth mentioning that another setting in the systems and control area where the scenario approach proved powerful (and which was not illustrated in this paper since it would have led us too far afield) is the identification of interval predictor models, i.e. models returning a prediction interval instead of a single prediction value. The main references are Calafiore and Campi \cite{2003a}, Calafiore et al. \cite{2005}.

REFERENCES


