Abstract—This paper describes a novel approach to decentralized online optimization in a large network of agents. At each stage, the agents face a new objective function that reflects the effects of a changing environment, and each agent can share information pertaining to past decisions and cost functions only with his neighbors. These operating conditions arise in many practical applications, but introduce challenging questions related to the performance of distributed strategies relative to impractical centralized approaches. The proposed algorithm yields small regret (i.e., the difference between the total cost incurred using causally available information and the total cost that would have been incurred in hindsight had all the relevant information been available all at once) and is robust to evolving network topologies. It combines a subgradient-based sequential convex optimization scheme with decentralized decision-making via approximate dynamic programming.

I. INTRODUCTION

Consider a network of agents who cooperate to accomplish a common objective. For instance, the agents may represent various providers in a power grid, and at each time must decide how to satisfy the temporally varying demands for power with minimal expense. Other examples would include sensor nodes in a wireless sensor network or various decision-makers in a large organization. In such settings, decentralized architectures, in which the agents do not rely on a central facility for relevant information but must instead communicate with other agents, are preferable to centralized ones for ensuring robustness against localized failures and interruptions, as well as for reducing overhead in data collection, transmission, storage, and processing.

One approach towards designing a strategy for the agents would be to formulate the problem at hand as a stochastic multistage decision process with a prescribed sequence of cost functions and a prescribed information structure [1], [2]. However, most complex networks are deployed in highly dynamic and uncertain environments that do not admit easily identifiable or tractable models. To handle this uncertainty robustly, we can instead represent the temporal evolution of the environment by means of an arbitrarily varying sequence of cost functions, where the cost function for each stage is revealed only ex post facto, after the relevant decisions had already been made. The goal then is to minimize regret, i.e., the difference between the total cost incurred using causally available information and the total cost that would have been incurred in hindsight had all the relevant information been available all at once. This online optimization approach, which has recently gained a lot of popularity in the machine learning community [3], has not yet been consistently applied to multiagent decision and control problems.

In this paper, we consider the problem of decentralized online optimization in a large network from the viewpoint of sequential team decisions with nonclassical information structures. This problem has several salient features:

- **Time-varying objective functions** – the quantity to be optimized varies with time due to uncertain environment dynamics, and the agents must adapt to these variations.
- **Additive local costs** – the objective at each stage is a sum of local costs involving a small subset of agents.
- **Local information** – each agent has only partial and localized knowledge of past decisions of other agents, as well as of the past cost functions.

Our contribution is twofold: (1) We develop a general mathematical framework for decentralized online optimization, including the appropriate notion of regret, by extending the definition of information structure in the sense of Witsenhausen [1] to settings involving a sequence of arbitrarily varying cost functions, where each agent possesses partial knowledge not only of other agents’ past actions and observations, but also of past cost functions. To the best of our knowledge, this is the first time cost functions have been considered as part of an information structure, although the need for such a framework had been pointed out before [5].

(2) We focus on a particular information structure, under which each agent receives information only from agents in a fixed-radius neighborhood. We give a constructive proof that, provided the neighborhood radius is sufficiently large as a function of the planning horizon (but independent of the number of agents), there exists an efficiently implementable strategy that achieves essentially the same regret as in the fully centralized case, and is furthermore robust to changes in the network topology. This information structure was first studied by Rusmevichientong and van Roy [6] in the context of single-stage decentralized optimization over finite decision spaces, and one of the byproducts of the present work is an extension of their results to multi-stage decentralized convex optimization problems over compact Euclidean domains.

A. Related work

The problem of decentralized optimization over a network has received considerable attention for some time, dating back to the seminal work of Tsitsiklis et al. [7], [8]. In this framework, the agents are located at the nodes of a graph,
and each agent can communicate only with his neighbors. Each agent performs local averaging of his current decision with those of his neighbors, as dictated by a doubly stochastic matrix that conforms to the topology of the graph. Recent work by Nedić and Ozdaglar [9] and by Duchi et al. [10] applies this methodology to the problem of decentralized convex optimization in networks.

The above work assumes that the function to be minimized is fixed, and the agents communicate over multiple rounds. Closer to our own setting, Yan et al. [11] consider the problem of decentralized online optimization, in which the objective function changes arbitrarily between rounds. Their scheme is similar to [9] and [10] in its use of local averaging combined with a descent algorithm. However, methods that rely on graph-conformant stochastic matrices are only relatively robust against changes in the network topology (e.g., the algorithm of [10] is proven to be resilient against random and independent link failures, but it is not clear how it can handle nonergodic changes in the network structure). To handle a dynamic network topology, there must be a way to adjust the weight matrix in real time and in a decentralized manner, which may require considerable overhead.

By contrast, the approach developed in the present paper obviates the need for carefully designed stochastic matrices. Instead, it highlights the importance of common randomness in guaranteeing that, at least with certain types of information structures, the decisions can be made by individual agents independently of “faraway” agents, yet be almost as good as the decisions made in a centralized manner. There are some similarities between our work and that of [9]–[11] in that we exploit the robustness of subgradient-based sequential convex optimization schemes in the presence of perturbations. However, unlike these works, but similarly to [6], we use approximate dynamic programming to decentralize the decision-making process at each time step.

B. Notation

For any positive integer $k$, we will denote by $[k]$ the set $\{1, \ldots, k\}$. Given two real numbers $a$ and $b$, we will write $a \wedge b$ for $\min\{a, b\}$ and $a \vee b$ for $\max\{a, b\}$. For any pair of vectors $x, y \in \mathbb{R}^d$, $(x, y)$ will denote the standard Euclidean inner product, while $\|x\|$ will denote the $\ell_2$ norm.

All functions between Borel subsets of Euclidean spaces are assumed to be appropriately measurable. The space of all bounded measurable functions on a compact domain $X \subset \mathbb{R}^d$ will be denoted by $M_b(X)$. For each $H \in M_b(X)$, we will denote by $\|H\|_\infty$ the usual sup norm and by $\|H\|_s$ the span seminorm [12]

$$\|H\|_s \triangleq \sup_{x \in X} H(x) - \inf_{x \in X} H(x).$$

We will use the notion of a subgradient [13]: $g \in \mathbb{R}^d$ is a subgradient of a convex function $f : \mathbb{R}^d \to \mathbb{R}$ at $x \in \mathbb{R}^d$ if

$$f(y) \geq f(x) + \langle g, y - x \rangle, \quad \forall y \in \mathbb{R}^d.$$

The set of all subgradients of $f$ at $x$ will be denoted by $\partial f(x)$. Finally, for any two probability measures $P, Q$ on a measurable space $(\Omega, \mathcal{B})$ the total variation distance is

$$\|P - Q\|_{TV} \triangleq 2 \sup_{B \in \mathcal{B}} |P(B) - Q(B)|.$$

II. THE MODEL

We consider decentralized sequential decision processes involving a large number $n$ of agents, where the cost functions vary from stage to stage in an arbitrary manner and the agents’ strategies are based on causally available local information (in a sense to be made precise shortly).

The centralized version of this problem was first posed and studied by Zinkevich [14] under the name of Online Convex Programming (OCP). It can be formulated as a repeated game between two players, the Agent and Nature. The moves of the Agent are points in a closed convex set $U$, while those of Nature are convex functions $f : U \to \mathbb{R}$ in some class $\mathcal{F}$. At each round $t \in [T]$, the Agent plays a point $u_t \in U$. Nature announces $f_t \in \mathcal{F}$, and the Agent incurs the cost $f_t(u_t) + \phi(u_t)$, where $\phi : U \to \mathbb{R}$ is a fixed and known convex regularization function. It is assumed that the Agent has perfect recall and can base his choice of $u_t$ on all previous moves $u_{t-1} = (u_1, \ldots, u_{t-1})$ and all previous cost functions $f^{t-1} = (f_1, \ldots, f_{t-1})$. Thus, we can describe the Agent’s strategy by a sequence $\gamma = \{\gamma_t\}_{t=1}^T$, where $\gamma_t$ maps the information available to the Agent at time $t$ to his move $u_t = \gamma_t(u_{t-1}, f^{t-1})$. The overall performance of the Agent is measured by the regret

$$R_T(\gamma, f^T) \triangleq \sum_{t=1}^T [f_t(u_t) + \phi(u_t)] - \min_{u \in U} \sum_{t=1}^T [f_t(u) + \phi(u)],$$

where the difference between the Agent’s total cost and the smallest cost that could have been incurred in hindsight by using the best single move with full knowledge of $f^T$. The main quantity of interest is the minimax regret

$$R_T^*(\mathcal{F}) \triangleq \inf_{\gamma} \sup_{f^T \in \mathcal{F}} R_T(\gamma, f^T),$$

where the infimum is over all admissible strategies and the supremum is over all possible sequences of Nature’s moves. The objective is to ensure that $R_T^*(\mathcal{F})$ is a sublinear function of the horizon $T$. When $\mathcal{F}$ is the class of all convex $L$-Lipschitz functions on $U$, a simple strategy based on projected subgradient descent guarantees that $R_T^*(\mathcal{F}) = O(\sqrt{T})$, where the constant hidden in the $O(\cdot)$ notation depends on the diameter of $U$ and on $L$ [14], [15]. Moreover, $R_T^*(\mathcal{F}) = O(\sqrt{T})$ [16], so we have minimax optimality.

A. Decentralized online convex programming

In this work, we introduce a decentralized generalization of OCP involving a large number of agents, each of whom receives only partial information about the past cost functions and the past decisions of the other agents. Specifically, consider a team of $n$ agents, $A_1, \ldots, A_n$. The decision of each agent is a scalar in $[0, 1]$.

Moreover, $R_T^*(\mathcal{F}) = O(\sqrt{T})$ [16], so we have minimax optimality.
is $U = [0,1]^n$. We assume that both the cost and the regularization functions can be decomposed as
\begin{equation}
  f(u) = f(u_1, \ldots, u_n) = \frac{1}{n} \sum_{i=1}^{n-1} f_i(u_i, u_{i+1}),
\end{equation}
\begin{equation}
  \varphi(u) = \varphi(u_1, \ldots, u_n) = \frac{1}{n} \sum_{i=1}^{n-1} \varphi_i(u_i, u_{i+1}).
\end{equation}
Here, the $f_i$'s are elements of a given class $\mathcal{C}$ of convex functions $c : [0,1]^2 \to \mathbb{R}$, while the $\varphi_i$'s are fixed and known convex functions $[0,1]^2 \to \mathbb{R}$. The regularization terms $\{\varphi_i\}$ are assumed known to all agents. This is the simplest nontrivial cost structure, in which each agent's decision affects the performance of other agents, and where partial knowledge of the cost function is synonymous with knowing some (but not all) of the local terms $f_1, \ldots, f_n-1$. We will denote the set of all functions of the form (1) by $\mathcal{F}_n(\mathcal{C})$.

In order to describe the interaction of each agent with Nature and with other agents, we introduce the notion of an information structure in the spirit of Witsenhausen's framework for decentralized stochastic control [1]:

**Definition 1.** An information structure $I$ is a specification, for each $i \in [n], t \in [T]$, of the sets
\[
  D_i^t \subseteq [n] \times [t-1], \quad F_i^t \subseteq [n-1] \times [t-1].
\]
The role of $D_i^t$ (resp., $F_i^t$) is to determine which past decisions (resp., local cost functions) are visible to $A_i$ at time $t$. The information structure $I^r$ consisting of
\[
  D_i^t = [n] \times [t-1] \quad \text{and} \quad F_i^t = [n-1] \times [t-1]
\]
for each $t, i$ describes the centralized case.

We will consider strategies that allow the agents to make use of common randomness, which is known to be of help in decentralized scenarios. To that end, we assume that, for every $i \in [n], A_i$ generates a $T$-tuple $\{W_{i,t}\}_{t=1}^T$ of i.i.d. Uniform$[0,1]$ random variables independently of all other agents, and that if $A_i$ and $A_j$ share information at time $t$, then they also share $W_{i,t}$ and $W_{j,t}$. Then the move of $A_i$ at time $t$ will itself be a random variable, which we will denote by $U_{i,t}$. These random variables are specified recursively. Let us define the information state of $A_i$ at time $t$ by
\[
  I_i^t \triangleq \left(U_{j,\tau}, (j, \tau) \in D_i^t; f_{k,\sigma}, (k, \sigma) \in F_i^t; \right.
  \left. W_{k,\nu}, (k, \nu) \in D_i^t \cup F_i^t \right),
\]
where $f_{k,\sigma} \in \mathcal{C}$ is the $k$th local term in the cost function $f_\sigma \in \mathcal{F}_n(\mathcal{C})$ selected by Nature at time $\sigma$. The information state captures all the data $A_i$ can use at time $t$ to form his decision. Given an information structure $I$ and the corresponding set of information states $I_i^t$, a strategy for the team is a sequence $\gamma = \{\gamma_t\}_{t=1}^T$, where each $\gamma_t = (\gamma_1, \ldots, \gamma_n, t)$ is an $n$-tuple of mappings, such that $U_{i,t} = \gamma_{i,t}(I_i^t)$ is the move of $A_i$ at time $t$. Let $\Gamma(I)$ denote the space of all such strategies.

We can now formalize Decentralized OCP (or DOCP, for short) by means of the following protocol:

**Decentralized Online Convex Programming (DOCP)**

for $t = 1$ to $T$
Nature chooses $f_t = (f_{t,1}, \ldots, f_{t,n}, t) \in \mathcal{F}_n(\mathcal{C})$ for $i = 1$ to $n$
$A_i$ observes $I_i^t$ and computes $U_{i,t} = \gamma_{i,t}(I_i^t)$
end for
the team incurs the cost $f_t(U_t) + \varphi(U_t)$
end for

Now, for each $\gamma \in \Gamma(I)$ and each choice of $f^T \in \mathcal{F}_n(\mathcal{C})^T$ we can define the expected regret $\bar{R}_T(\gamma, f^T)$ as
\[
  \mathbb{E}\left\{\sum_{t=1}^T f_t(U_t) + \varphi(U_t)\right\} - \inf_{u \in U} \sum_{t=1}^T [f_t(u) + \varphi(u)],
\]
where the expectation is w.r.t. $\{W_{i,t}\}$. The corresponding minimax regret now depends not only on the base class $\mathcal{C}$, but also on the underlying information structure $I^r$.

**III. Problem formulation and main result**

Clearly, depending on how severely the prevailing information structure restricts the agents’ capabilities, we may or may not be able to attain sublinear minimax regret. In this work, we will show that sublinear minimax regret is, indeed, attainable under a particular information structure inspired by the work of Rusmevichientong and van Roy [6]. Under this information structure, the agents are arranged on a chain according to their number, and each agent has perfect recall and can share information with all agents that are at most $r$ steps away in either direction.

**Definition 2.** For $r \leq n$, the $r$-local information structure $I^r$ consists of
\[
  D_i^t = \{(i-r) \lor 1, \ldots, (i+r) \land n\} \times [t-1]
  F_i^t = \{(i-r) \lor 1, \ldots, (i+r) \land (n-1)\} \times [t-1]
\]
Under $I^r$, the influence of each agent is localized to a neighborhood of radius $r$. Such localization may be desirable for ensuring robustness to departures, arrivals, or failures of agents. Another desirable feature of a decentralized strategy, as explained in [6], is for any two agents to behave similarly when the cost- and decision-relevant parts of their information states are the same. Assuming that the number $n$ of agents is very large (so boundary effects can be neglected), this essentially means that the agents will have to make decisions independently of their position in the chain:

**Definition 3.** A strategy $\gamma \in \Gamma(I^r)$ is translation-invariant if $\gamma_{i,t} = \gamma_{j,t}$ for all $t \in [T]$ and all $i, j = r+1, \ldots, n-r$.

Our main result can be stated as follows:

4We are abusing the notation somewhat by writing $\mathcal{C}$ instead of $\mathcal{F}_n(\mathcal{C})$, but since it is $\mathcal{C}$ that determines the cost functions for the team, hopefully this will not lead to confusion.
Theorem 1. Let \( C \) consist of all functions \( c : [0,1]^2 \rightarrow \mathbb{R} \) that are convex and \( L \)-Lipschitz, i.e.,

\[
|c(x,y) - c(x',y')| \leq L \sqrt{(x-x')^2 + (y-y')^2}
\]

for all \( x, x', y, y' \in [0,1] \), and let the local regularization functions \( \phi_i : [0,1]^2 \rightarrow \mathbb{R}, \ i \in [n] \), be convex and \( M_{\phi} \)-Lipschitz. Then, provided

\[
r \geq \frac{3 \log T + \log 2}{2 \left( \frac{3 L^3/2}{2 L^3/2 - 1} \right)},
\]

there exists a translation-invariant strategy \( \gamma \in \Gamma(I^r) \) with

\[
\sup_{f \in F_n(C)^T} R_T(\gamma, f^T) = O(\sqrt{T}) \Rightarrow R^*_T(I^r, C) = O(\sqrt{T})
\]

The significance of this result is that the minimal communication radius needed to achieve the optimal \( O(\sqrt{T}) \) minimax regret is \( \Omega(T^{3/2}/\log T) \), independently of the number of agents \( n \). This fact has deep implications for designing information structures in large networks when the typical planning horizon is known beforehand.

The rest of the paper is devoted to a constructive proof of the theorem. To that end, we first develop an explicit strategy in Sections IV and V, and then present the proof itself in Section VI. Although our results pertain to the line graph, the key concepts can be extended to more general network topologies (information structures); this extension is an important element of our ongoing work.

IV. THE PROPOSED SOLUTION

In a nutshell, we will take a deterministic strategy that attains minimax optimal regret in the centralized case, specifically the Regularized Dual Averaging (RDA) scheme of Xiao [15], and then develop a stochastic decentralized approximation utilizing the agents’ shared randomness.

Let us first explain how RDA works in the centralized setting. We start by choosing a proximal function \( \Phi : U \rightarrow \mathbb{R} \), which is assumed to be differentiable and strongly convex with parameter \( m_{\Phi} > 0 \), i.e., for all \( u, v \in U \)

\[
\Phi(v) \geq \Phi(u) + \langle \nabla \Phi(u), v - u \rangle + \frac{m_{\Phi}}{2} \|u - v\|^2.
\]

For example, if \( \Phi \) is twice differentiable and all the eigenvalues of the Hessian \( \nabla^2 \Phi \) are at least \( m_{\Phi} \) throughout \( U \), then \( \Phi \) is strongly convex. We also assume that \( \Phi(u) \geq 0 \) for all \( u \in U \) and that \( \Phi(0) = 0 \). The algorithm maintains two sequences in \( \mathbb{R}^n \): the primal sequence \( \{u_t\}_{t=0}^\infty \) and the dual sequence \( \{z_t\}_{t=0}^\infty \), where \( u_0 = z_0 = 0, z_{t+1} = z_t + g_t + 1 \) for \( t = 0, 1, \ldots \) with \( g_t \in \partial f_t(u_t) \) an arbitrary subgradient of \( f_t \) at \( u_t \), and

\[
u_{t+1} = \Pi_{\beta_t}^t(z_t), \quad t = 0, 1, \ldots,
\]

where \( \{\beta_t\}_{t=0}^\infty \subset \mathbb{R} \) is a nondecreasing sequence with \( \beta_0 = 1 \), and for any \( \beta > 0, z \in \mathbb{R}^n, u \in U \),

\[
\Pi_{\beta}^t(z) \triangleq \arg \min_{u \in U} \left\langle (z, u) + t \varphi_t(u) + \beta \Phi(u) \right\rangle_{\partial H_{\beta}^t(z,u)}
\]

When the functions \( f_t \) are uniformly Lipschitz, the choice \( \beta_t = \sqrt{t + 1} \) leads to \( O(\sqrt{T}) \) regret [15, Section 3.1].

To adapt this algorithm to the decentralized setting, we will choose a proximal function \( \Phi \) of the form

\[
\Phi(u) = \frac{1}{n} \sum_{i=1}^{n-1} \Phi_i(u_i, u_{i+1}).
\]

We will also assume that \( \|\Phi\|_\infty = C_\Phi < \infty \). Let us write down the explicit form of the RDA updates when the cost functions \( f_t \) are elements of \( F_n(C) \) and \( \Phi \) takes the form \( (5) \). For each \( \tau = 1, \ldots, t \) let \( g_{i,\tau} = (g_{1,\tau}, g_{2,\tau}) \in \mathbb{R}^2 \) denote an arbitrary subgradient of \( f_{i,\tau} \) at \( (u_{i,\tau}, u_{i+1,\tau}) \). Then let \( \xi_t = (\xi_{1,t}, \ldots, \xi_{n,t}) \in \mathbb{R}^n \) be the vector with components

\[
\xi_{i,t} = \begin{cases} 
\sum_{r=1}^{t} g_{1,r} & i = 1 \\
\sum_{r=1}^{t} (g_{1,r} + g_{i-1,r}) & i = 2, \ldots, n-1 \\
\sum_{r=1}^{t} g_{n-1,r} & i = n \end{cases}
\]

It is not hard to show that \( \xi_t = nz_t = \sum_{r=1}^{t} g_r \), where \( g_r \in \partial f_r(u_r) \) for each \( r \). Hence, the computation of \( u_{i+1} \) in the centralized case entails minimizing the function

\[
H^t_{\beta_t}(z_t, u) = \frac{1}{n} \sum_{i=1}^{n-1} h_{i,t}(u_i, u_{i+1}),
\]

where \( h_{i,t}(u_i, u_{i+1}) = \xi_{i,t} u_i + t \varphi_i(u_i, u_{i+1}) + \beta_t \Phi_i(u_i, u_{i+1}), \quad 1 \leq i \leq n-2 \)

\[
\xi_{n-1,t} u_{n-1} + \xi_{n,t} u_n + t \varphi_{n-1}(u_{n-1}, u_n) + \beta_t \Phi_{n-1}(u_{n-1}, u_n), \quad i = n-1
\]

Now let us consider the decentralized scenario with the \( r \)-local information structure. For each \( i \), let us define

\[
G_i = \{(i - r + 1) \lor 1, \ldots, (i + r - 1) \land(n-1)\}.
\]

Suppose that the decisions \( u_1, \ldots, u_t \) have already been made. Let us look at the problem faced by \( A_i \) at time \( t \), the computation of \( u_{i,t+1} \). If all of a sudden \( A_i \) were to gain access to all past decisions and cost functions, then his best action would be to compute the \( i \)-th component of \( \Pi_{\beta_t}^t(z_t) \). However, under the \( r \)-local information structure, the information state \( I_{r+1} \) still permits the computation of \( h_{j,t} \) for every \( j \in G_i \) using \((6) \) and \( (8) \). Thus, a reasonable strategy for \( A_i \) would be to try and approximate the \( i \)-th component of \( \Pi_{\beta_t}^t(z_t) \) using the local data \( (\xi_{j,t} : j \in G_i) \).

In other words, the overall team strategy is to approximate the RDA updates \( (4) \), where each agent would use only local information pertaining to the dual sequence \{\( z_t \)\}. This local approximation will be facilitated by a procedure we will refer to as the Local Dynamic Programming Relaxation (LDPR). This procedure, whose description and analysis are given in the next section, is an extension of the methods developed in [6] to decentralized Euclidean optimization problems of the form \( (7) \). For now, we represent it abstractly as a block box function with parameter \( \delta \in (0,1) \), inputs \( h_1, \ldots, h_{n-1}, W_1, \ldots, W_m \), and outputs \( U_1, \ldots, U_n \):

\[
(U_1, \ldots, U_n) \leftarrow \text{LDPR}(\delta, \{h_i\}_{i=1}^{n-1}, \{W_j\}_{j=1}^m).
\]
Then our proposed strategy will take the following form:

**DOCP Under r-Local Information Structure**

\[
U_{1,1} = U_{2,1} = \ldots = U_{r,1} = 0
\]

for \( t = 1 \) to \( T - 1 \)

for \( i = 1, \ldots, n \)

\( A_i \) observes \( H_{t,i+1} \) and computes \( h_{j,t}, j \in G_i \)

end for

\[
\left\{ U_{1,t+1}, \ldots, U_{n,t+1} \right\} = \text{LDPR}_\delta \left( \left\{ h_{i,t} \right\}_{i=1}^{n-1}, \left\{ W_{j,t} \right\}_{j=1}^{n} \right)
\]

end for

V. LOCAL DP RELAXATION: CONSTRUCTION AND ANALYSIS

The objective of LDPR is to minimize a cost function

\[
h(u) = \frac{1}{n} \sum_{i=1}^{n-1} h_i(u, u_{i+1})
\]

using a team of \( n \) agents where, for each \( i \in [n] \), only the terms \( h_j \) with \( j \in G_i \) are revealed to \( A_i \). We assume that the \( h_i \)’s are continuous and uniformly bounded,

\[
\max_{i=1, \ldots, n-1} \| h_i \|_\infty \leq B.
\]

Our construction of LDPR, which builds on the methods developed in [6] in the context of combinatorial optimization over finite decision spaces, involves two steps: first, the deterministic minimization problem (9) is relaxed to a Markov decision process (MDP) with a specific transition law, and then the dynamic programming (DP) recursion for this MDP is approximated locally. Crucially, the common randomness available to the agents is needed to guarantee that the local approximations are close to the global optimum.

To construct the MDP relaxation, let \( X = A = [0, 1] \), where \( X \) will be the state space and \( A \) will be the action (control) space, choose some \( \delta \in (0, 1) \), and consider the transition kernel \( P_0(dx' | x, a) = P_\delta(dx'(a)) \), such that

\[
x' = \begin{cases} 
  a, & \text{with probability } 1 - \delta \\
  0, & \text{with probability } \delta/2 \\
  1, & \text{with probability } \delta/2
\end{cases}
\]

Let \( h_0 \equiv 0 \). Given a Markov policy \( \pi = (\mu_0, \ldots, \mu_{n-1}) \), where each \( \mu_i \) is a (measurable) function from \( X \) into \( A \), consider the total expected cost starting at \( x_0 \in X \):

\[
C_{x_0}(\pi) \triangleq \frac{1}{n} \mathbb{E}_{x_0} \left\{ \sum_{i=0}^{n-1} h_i(X_i, \mu_i(X_i)) \right\},
\]

where \( \mathbb{E}_{x_0} \{ \cdot \} \) is the expectation w.r.t. the probability measure induced by \( \pi \) starting at \( X_0 = x_0 \). The connection between this MDP and minimization of \( h \) is revealed by the following lemma, whose easy proof we omit:

**Lemma 1.** For any policy \( \pi \) and any initial \( x_0 \in X \),

\[
\frac{1}{n} \mathbb{E}_{x_0} \left\{ \sum_{i=1}^{n-1} h_i(X_i, X_{i+1}) \right\} \leq C_{x_0}(\pi) + 2B\delta
\]

\[
\frac{1}{n} \inf_{\pi} \mathbb{E}_{x_0} \left\{ \sum_{i=1}^{n-1} h_i(X_i, X_{i+1}) \right\} \leq \inf_{u \in U} h(u) + 4B\delta.
\]

In the centralized setting, the optimal policy \( \pi^* \) that minimizes \( C_{x_0}(\pi) \) for all \( x_0 \) can be computed using DP. We now show how each agent can implement an approximate DP recursion based only on locally available information. To that end, we first define the standard mappings associated with the DP recursion [17, Chap. 3]: For every \( i = 0, 1, \ldots, n-1 \) and \( \mu : X \to A \), define the operators \( T^\mu \) and \( T^*_\mu \) that map any \( H : X \to \mathbb{R} \) to \( T^H, T^*_\mu H : X \to \mathbb{R} \) via

\[
(T^H)(x) \triangleq \inf_{a \in A} \left\{ \frac{1}{n} - h_i(x, a) + E_{\delta} \{ H(X') | a \} \right\}
\]

\[
(T^*_\mu H)(x) \triangleq \frac{1}{n} - h_i(x, \mu(x)) + E_{\delta} \{ H(X') | \mu(x) \}.
\]

From the vantage point of \( A_i \), who only has access to \( h_{i-r+1}, \ldots, h_{i-1} \), the cost-to-go given the state \( X_{i-1} = x_{i-1} \) and any policy \( \pi = (\mu_0, \ldots, \mu_{n-1}) \) is

\[
C_{x_{i-1}}^{(i)}(\pi) \triangleq \mathbb{E}^\pi \left\{ \sum_{j=i-1}^{i+r-1} h_j(X_j, \mu_j(X_j)) \mid X_{i-1} = x_{i-1} \right\}.
\]

The past costs visible to \( A_i \) are \( h_{i-r+1}, \ldots, h_{i-1} \). Hence, \( A_i \) can implement the DP recursion starting at \( j = i + r - 1 \) and descending to \( j = i \).

\[
J_{i,\ell} \equiv 0; \quad J_{i,\ell} = T^H J_{i,\ell+1}, \ell = 0, \ldots, r - 1
\]

and for \( \ell = -1, \ldots, r - 1 \) compute \( \mu_{i+r}^{(i)} : X \to A \), such that

\[
T^{i+r}_{\mu_{i+r}^{(i)}} J_{i,\ell+1} = T^{i+\ell}_{\mu_{i+r}^{(i)}} J_{i,\ell+1}.
\]

Let \( \mu_{i-1} \triangleq \mu_{i+r}^{(i)} \). Since \( A_i \) knows \( h_{i-r+1}, \ldots, h_{i-2} \), he can also compute the mappings \( \mu_{i-r+1}, \ldots, \mu_{i-2} \). Next, we bring in common randomness. Let \( \{W_j\}_{j=1}^n \) be \( n \) i.i.d. Uniform\([0, 1]\) random variables, where \( W_j \) is held by \( A_j \). Since \( A_i \) has access to \( \{W_j : j \in G_i\} \), he simply simulates the controlled Markov chain from \( j = i - r + 1 \) to \( j = i \) starting with the zero initial state and using the truncated policy \( (\mu_{i-r+1}, \ldots, \mu_{i-1}) \). For \( W \sim \text{Uniform}[0, 1] \), let \( F_\delta(a, W) \) denote the deterministic realization of the stochastic kernel \( F_\delta(dx | a) \). We can now summarize the entire method:

**Local Dynamic Programming Relaxation (LDPR)**

**Parameter:** \( \delta \in (0, 1) \)

**Input:** \( h_1, \ldots, h_{n-1}; W_1, \ldots, W_n \)

**Output:** \( (U_1, \ldots, U_n) = \text{LDPR}_\delta \left( \left\{ h_i \right\}_{i=1}^{n-1}, \left\{ W_j \right\}_{j=1}^{n} \right) \)

for \( i = 1, \ldots, n \)

\( A_i \) does the following:

1. observe \( (h_j, W_j : j \in G_i) \)
2. compute \( \mu_j, j \in G_i \cap \{i - r + 1, \ldots, i - 1\} \)
3. let \( \ell_0 = 0 \) \& \( (i - r + 1, 1) \), \( X_\ell^i = 0 \)
4. for \( \ell = \ell_0, \ldots, i - 1 \)
5. \( X_{\ell+1}^i = F_\delta(\mu(X_{\ell}^i), W_{\ell+1}) \)
6. end for

output \( U_i = X_{\ell}^i \)

end for

To handle the case \( i + r > n \), we can simply pad the cost functions \( h_1, \ldots, h_{n-1} \) with \( h_n = \ldots = h_{n+r-1} = 0 \).
Note that LDPR is translation-invariant by construction, since any two agents facing the same sequence of local cost functions will implement the same DP recursion and thus will compute the same truncated policies.

A. Analysis of LDPR performance

**Theorem 2.** Consider any tuple \( h_1, \ldots, h_{n-1} \) of continuous functions satisfying (10). Then
\[
\frac{1}{n} \mathbb{E} \left\{ \sum_{i=1}^{n-1} h_i(U_i, U_{i+1}) \right\} - \inf_{u \in U} h(u) \leq B \Delta(\delta, r),
\]
where \((U_1, \ldots, U_n)\) is the output of LDPR, and \( \Delta(\delta, r) \equiv 6 \left( \delta + \left(1 + \frac{1}{2} \right) \left( 1 - \frac{3}{2} \right) \right) \).

**Proof.** The proof essentially follows the same steps as in [6], except for a few modifications that arise because of working with continuous state and action spaces.

Let \( \pi^* = (\mu_0^*, \ldots, \mu_{n-1}^*) \) be the optimal centralized policy, and let \( h^* = \inf_{u \in U} h(u) \). Let \( \pi = (\mu_0, \ldots, \mu_{n-1}) \) be the policy consisting of the mappings constructed by the \( n \) agents using LDPR and their local information. By Lemma 1,
\[
\frac{1}{n} \mathbb{E} \left\{ \sum_{i=1}^{n-1} h_i(X_i, X_{i+1}) \right\} - h^* \leq C_0(\pi) - C_0(\pi^*) + 6B\delta.
\]

The expected costs of \( \pi^* \) and \( \pi \) can both be expressed as
\[
C_0(\pi^*) = \left[ T_{i=0}^0 \left. T_{i=1}^{n-1} J_i^0 \right|_{j=0} \right] (0), \quad C_0(\pi) = \left[ T_{i=0}^0 \left. T_{i=1}^{n-1} J_i \right|_{j=0} \right] (0),
\]
where \( J_i^0 = J_n = 0 \), and the respective DP recursions are
\[
J_i^0 = T_{i=0}^0 J_i^1, \quad J_i = T_{i=0}^0 J_i^1, \quad i = 0, \ldots, n - 1.
\]

Therefore, for any \( i \) we have
\[
\| J_i^0 - J_i \|_{\infty} \leq \left\| T_{i=0}^0 J_i^1 - T_{i=0}^0 J_i^1 \right\|_{\infty} \leq \left\| T_{i=0}^0 J_i^1 - T_{i=0}^0 J_i^1 \right\|_{\infty} + \left\| J_i^1 - J_i^1 \right\|_{\infty},
\]
where we have used the triangle inequality and the fact that \( T_i^0 \) is a contraction in the \( \| \cdot \|_{\infty} \) norm [17]. From (12), \( T_i^0, J_{i=1}, 0 \) is the sequence of positive reals, so by Lemma A.1 in the Appendix,
\[
\left\| T_{i=0}^0 J_i^1 - T_{i=0}^0 J_i^1 \right\|_{\infty} \leq \left\| J_i^1 \right\|_{\infty}.
\]

Using Lemma A.2 repeatedly and then Lemma A.3, we get
\[
\| J_i^1 - J_i^1, 0 \|_{\infty} \leq \frac{2B}{\delta n} \left( 1 - \frac{\delta}{2} \right)^r.
\]

Since \( J_n^0 = J_n = 0 \), we finally get
\[
|C_0(\pi^*) - C_0(\pi)| \leq \left\| T^0 J_0^0 - T^0 J_0 \right\|_{\infty} \leq \frac{2B}{\delta} \left( 1 - \frac{\delta}{2} \right)^r.
\]

and therefore
\[
\frac{1}{n} \mathbb{E} \left\{ \sum_{i=1}^{n-1} h_i(X_i, X_{i+1}) \right\} - h^* \leq 6B\delta + \frac{2B}{\delta} \left( 1 - \frac{\delta}{2} \right)^r.
\]

Let \( P_1 \) denote the probability law of \( (X_1, X_{i+1}) \) under policy \( \pi \) and \( X_0 = 0 \), and let \( Q_1 \) denote the probability law of \( (U_1, U_{i+1}) \). Then, since \( \| h_i \|_{\infty} \leq B \), we have
\[
|\mathbb{E}_0^n \left\{ h_i(X_i, X_{i+1}) \right\} - \mathbb{E}_1 \left\{ h_i(U_i, U_{i+1}) \right\}| \leq B\| P_1 - Q_1 \|_{TV} \leq 4B(1 - \delta)^r,
\]
where the last step uses Lemma A.4. Putting everything together, we get the desired bound. \( \square \)

VI. PROOF OF THEOREM 1

To prove Theorem 1, we will show that if the LDPR-based strategy is used with \( \delta = 1/T^{3/2} \) and if the communication radius \( r \) satisfies (3), then we can guarantee \( R_T(\Gamma, \mathcal{C}) = O(\sqrt{T}) \). From this point on, \( \gamma \in \Gamma(\mathcal{C}) \) will denote the LDPR-based strategy. Note that \( \gamma \) is indeed translation-invariant because LDPR is.

Given the sequence of decisions \( \{U_i\}_{i=1}^T \), let us define another sequence \( \{U_i\}_{i=1}^T \) by \( \bar{U}_1 = 0 \) and
\[
\bar{U}_{t+1} = \Pi_{t}^{\beta_{t}}(z_t) = \arg \min_{u \in U} \left\{ (z_t, u) + t\varphi(u) + \beta_{t}\Phi(u) \right\}
\]
for \( t \geq 1 \), where the \( z_t \)'s are computed from \( \{g_t\} \) according to (6) using the relation \( z_t = (1/n)\zeta_t \). Let \( u^* \in U \) be a minimizer of \( \sum_{t=1}^T [f_t + \varphi] \). Then
\[
R_T(\gamma, f^T) = \sum_{t=1}^T [f_t(U_t) - f_t(u^*)] + \sum_{t=1}^T [\varphi(U_t) - \varphi(u^*)] \leq \sum_{t=1}^T [(g_t, \bar{U}_t - u^*) + \varphi(\bar{U}_t) - \varphi(u^*)] + \sum_{t=1}^T K\| U_t - \bar{U}_t \| (a) (b)
\]
with \( K = L + 2M_{\varphi} \), where the second step uses convexity of the \( f_t \)'s and Lipschitz continuity of the \( f_t \)'s and \( \varphi \). This shows that the regret is bounded by the sum of two terms, (a) and (b), where term (a) is an optimization term and term (b) is the additional loss due to decentralization. We now analyze these two terms.

A. Optimization term

To tackle term (a), we use Proposition 2 in [10]:

**Lemma 2.** Let \( \{g_t\}_{t=1}^\infty \subset \mathbb{R}^n \) be an arbitrary sequence of vectors, let \( \{\beta_t\}_{t=1}^\infty \) be a nondecreasing sequence of positive reals, and consider the sequence \( \{u_t\}_{t=1}^\infty \) defined by
\[
\bar{u}_{t+1} = \arg \min_{u \in U} \left\{ \sum_{t=0}^T (g_t, u) + t\varphi(u) + \beta_t \Phi(u) \right\}.
\]

Then for any \( u \in U \) we have
\[
\sum_{t=1}^T [(g_t, \bar{u}_t - u) + \varphi(\bar{u}_t) - \varphi(u)] \leq \frac{\| g_t \|_2^2}{2\beta_{t-1}} + \beta_t \Phi(u).
\]

With \( g_0 = 0 \), we can apply the lemma to \( \{\bar{U}_t\}_{t=1}^T \) to get
\[
\mathbb{E} \left\{ \sum_{t=1}^T [(g_t, \bar{U}_t - u^*) + \varphi(\bar{U}_t) - \varphi(u^*)] \right\} \leq \frac{\sum_{t=1}^T \| g_t \|_2^2}{2\beta_{t-1}} + \beta_t \Phi(\bar{u}) \leq \frac{L^2}{2} \sum_{t=1}^T \frac{1}{\beta_{t-1}} + C_{\Phi} \beta_t T. \quad (13)
\]
B. Loss due to decentralization

Recall that $U_{t+1}$ is an approximation to $\Pi_{\beta_t}^o(z_t)$, which is computed from $h_{1:t}, \ldots, h_{n-1,t}$ using LDPR. On the other hand, $\tilde{U}_{t+1}$ is the exact minimizer of $H_{\beta_t}^o(z_t, u)$ over $u \in U$. Now, $H_{\beta_t}^o$ is a sum of a convex function and a strongly convex function, and so is itself strictly convex with constant $m_{\phi_1} \beta_t$. Therefore, since $\tilde{U}_{t+1}$ minimizes $H_{\beta_t}^o(z_t, u)$, we have

$$ H_{\beta_t}^o(z_t, U_{t+1}) - H_{\beta_t}^o(z_t, \tilde{U}_{t+1}) \geq \frac{m_{\phi_1} \beta_t}{2} \| U_{t+1} - \tilde{U}_{t+1} \|^2 $$

(cf. Theorem 2.1 in [13]), which gives $\| U_{t+1} - \tilde{U}_{t+1} \|$ as

$$ \leq \sqrt{\frac{2}{m_{\phi_1} \beta_t} \left( H_{\beta_t}^o(z_t, U_{t+1}) - \inf_{u \in U} H_{\beta_t}^o(z_t, u) \right)} \leq \sqrt{\frac{2}{m_{\phi_1} \beta_t} \mathbb{E} \left[ H_{\beta_t}^o(z_t, U_{t+1}) - \inf_{u \in U} H_{\beta_t}^o(z_t, u) \right]} \leq \sqrt{\frac{2}{m_{\phi_1} \beta_t} \mathbb{E} \left[ \left( 4L + M_{\phi_1} \right) t + C_{\phi_1} \beta_t \right]} \Delta(\delta, r), \quad (14) $$

where the first step uses Jensen’s inequality, while the second uses Theorem 2.

C. Obtaining $O(\sqrt{T})$ regret

Putting together (13) and (14), we get $\tilde{R}_T(\gamma, f^T)$

$$ \leq K' \left\{ \sqrt{\Delta(\delta, r) \sum_{t=1}^T \left( \frac{t + \beta_t}{\beta_t} + \frac{T}{\sum_{t=1}^T \beta_t - 1} + \beta_T \right) \} \right. \right. $$

$$ \leq \left. \left. K' \left( L, \varphi, \Phi \right) \right\} = 0 \right. \right. $$

$$ \left. \left. \left( \frac{t}{\beta_t} + \frac{T}{\sum_{t=1}^T \beta_t - 1} + \beta_T \right) \right. \right. $$

Hence, if we choose $\delta$ and $r$ to arrange for $\Delta(\delta, r) = O(T^{-3/2})$, we will obtain $O(\sqrt{T})$ regret. Simple algebra shows that if $\delta = 1/T^{3/2}$ and $r$ satisfies (3), then $\Delta(\delta, r) = O(T^{-3/2})$, and so we indeed obtain $O(\sqrt{T})$ regret.

APPENDIX

This appendix contains some technical lemmas needed in the proof of Theorem 2. The proofs of Lemmas A.1–A.3 follow essentially the same steps as in [6]; the statement and the proof of Lemma A.4 are different from those in [6]. Details are omitted for lack of space.

**Lemma A.1.** For any two $H_1, H_2 \in M_o(X)$, let $\mu_1, \mu_2 : X \to \Lambda$ satisfy $T_{\mu_1} H_1 = T^\phi H_1$ and $T_{\mu_2} H_2 = T^\phi H_2$. Then $\| T_{\mu_1} H_1 - T_{\mu_2} H_2 \|_s \leq \| H_1 - H_2 \|_s$.

**Lemma A.2.** For any two $H_1, H_2 \in M_o(X)$,

$$ \| T^\phi H_1 - T^\phi H_2 \|_s \leq \left( 1 - \frac{\delta}{2} \right) \| H_1 - H_2 \|_s $$

**Lemma A.3.** For each $i$, $\| J_i^o \|_s \leq \frac{2b}{m^o_i}$.

**Lemma A.4.** For each $i$, let $Q_i$ denote the probability law of the couple $(X_i, X_{i+1})$ under the policy $\pi$ and the initial state $X_0 = 0$, and let $Q_i$ denote the probability law of the couple $(U_i, U_{i+1})$. Then $\| P_i - Q_i \|_{TV} \leq \left( 4 - (1 - \delta) \right)^r$.

REFERENCES