

Distributed nonparametric regression in multi-agent systems

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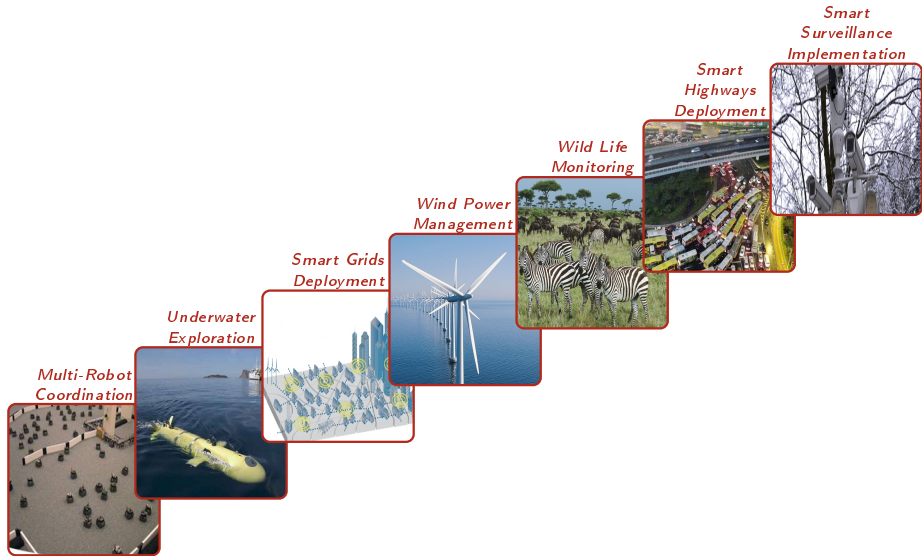
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Multi-agent systems: examples of applications



Generic and important problem

Assumption

noisy measurements of

$$f(x, t) : \mathbb{R}^3 \times \mathbb{R} \mapsto \mathbb{R}$$

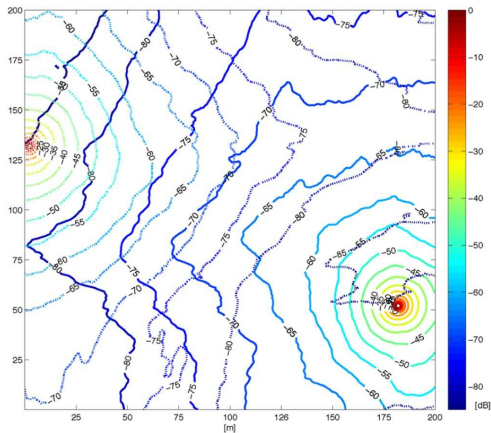
that are

- non uniformly sampled in space x
- non uniformly sampled in time t
- taken by different agents

Objective

smoothing in space (x) and forecast in time (t) the quantity $f(x, t)$

Example 1 - channel gains in geographical areas



$x \in \mathbb{R}^2$: position
 t : time
 $f(x, t)$: channel gain

source: Dall'Anese et al., 2011

Example 2 - waves power extraction



source: www.graysharboroceanenergy.com

$x \in \mathbb{R}^2$: position
 t : time
 $f(x, t)$: sea level

Example 3 - multi robot exploration



source: <http://www-robotics.jpl.nasa.gov>

$x \in \mathbb{R}^2$: position
 $f(x)$: ground level

Problems and difficulties

Information-related problems

- non-uniform samplings both in time and in space
- unknown dynamics of f
- unknown or extremely complex correlations in time and space

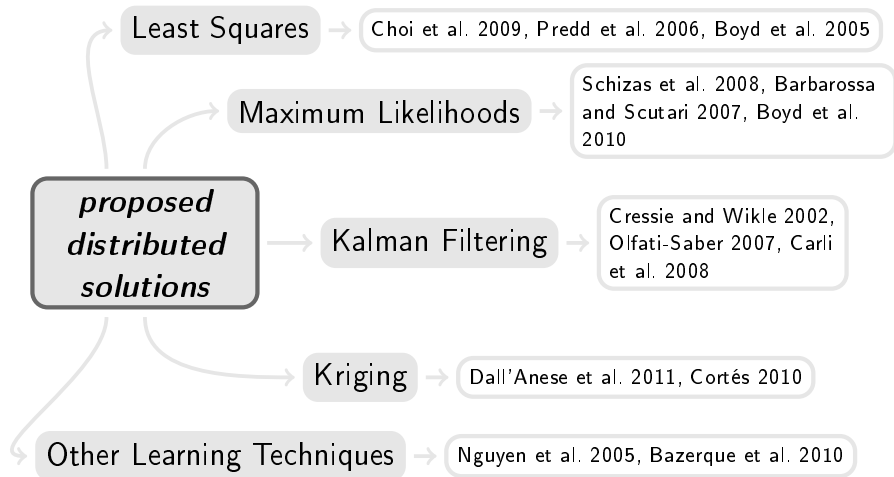
Hardware-related problems

- energy & computational & memory & bandwidth limitations

Framework-related problems

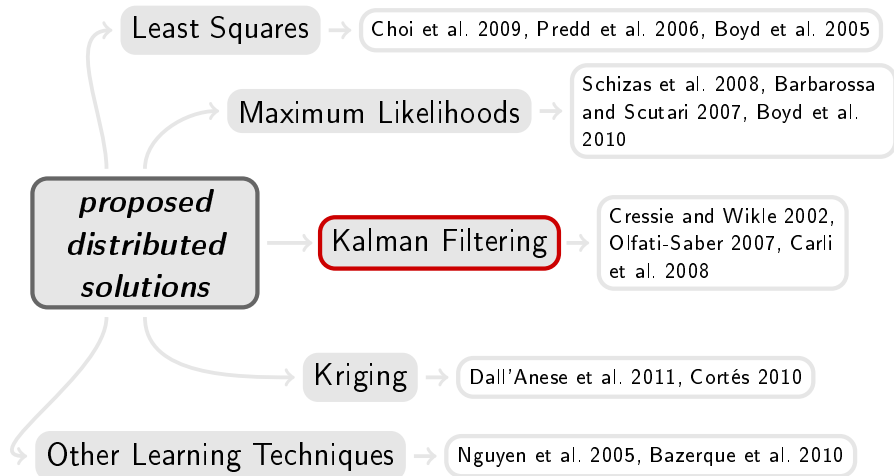
- mobile and time varying network

State of the art



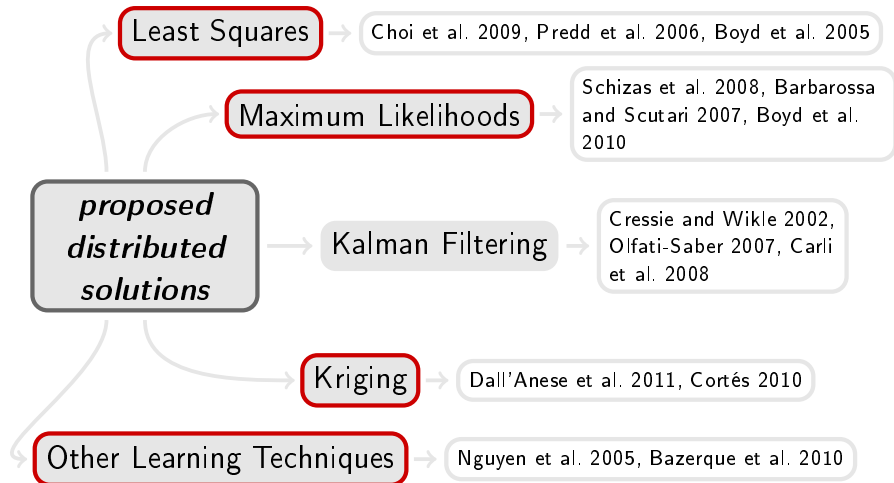
State of the art

dynamic scenarios



State of the art

static scenarios



State of the art - Vision

obtain

$$\hat{f}(x, t) = \Psi(\text{past measurements}, \theta)$$

being

- distributed
- capable of both smoothing and prediction

State of the art - Vision

obtain

$$\hat{f}(x, t) = \Psi(\text{past measurements})$$

being

- distributed
- capable of both smoothing and prediction

Our approach

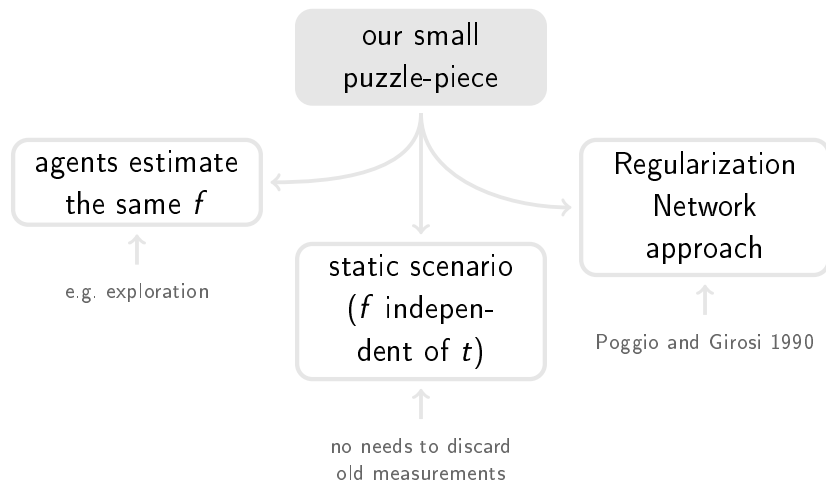
nonparametric: $\Psi(\cdot)$ lives in an *infinite dimensional space*

Why should we use a nonparametric approach?

Motivations

- it could be difficult or even impossible to define a parametric model (e.g. when only regularity assumptions are available)
- parametric models could involve a large number of parameters (could require nonlinear optimization techniques)
- lead to convex optimization problems
- consistent, i.e. $\hat{f} \rightarrow f$ when $\#$ measurements $\rightarrow \infty$ (De Nicolao, Ferrari-Trecate, 1999)

State of the art - where we actually contribute



Goal of the current presentation

completely self-organizing multi-agent regression strategy

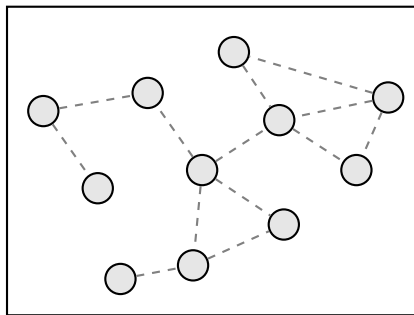
Benefits of self-organization

- widest applicability
- robustness w.r.t. human error

Requirements

- simple strategy
- quantifiable performances
- automatic tuning of the parameters

Framework



Sensors:

- $\# = S$, identical
- sample the same noisy function
- limited computational & communication capabilities
- want to collaborate
- **1 measurement** \times **sensor** (ease of notation)

Measurement model

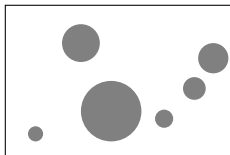
$$y_i = f(x_i) + \nu_i \quad (1)$$

- $f : \mathcal{X} \subset \mathbb{R}^d \rightarrow \mathbb{R}$ unknown (\mathcal{X} compact)
- $\nu_i \perp x_i$, zero mean and variance σ^2
- $x_i \sim \mu$ i.i.d. (sensors know μ !!)

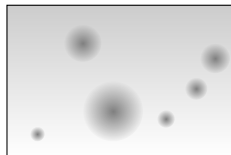
examples of μ :



uniform



jitter



generic

Regularization Networks

$$Q(f) = \sum_{i=1}^S (y_i - f(x_i))^2 + \gamma \|f\|_K^2$$

Centralized optimal solution

$$f_c = \sum_{i=1}^S c_i K(x_i, \cdot) \quad \begin{bmatrix} c_1 \\ \vdots \\ c_S \end{bmatrix} = \left(\begin{bmatrix} K(x_1, x_1) & \cdots & K(x_1, x_S) \\ \vdots & & \vdots \\ K(x_S, x_1) & \cdots & K(x_S, x_S) \end{bmatrix} + \gamma I \right)^{-1} \begin{bmatrix} y_1 \\ \vdots \\ y_S \end{bmatrix}$$

Regularization Networks

$$Q(f) = \sum_{i=1}^S (y_i - f(x_i))^2 + \gamma \|f\|_K^2$$

↑
lives in an infinite dimensional space

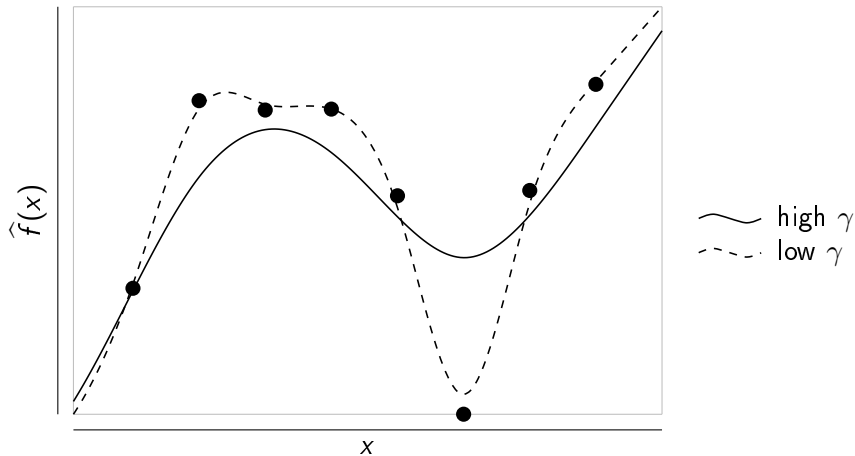
↑
regularization factor,
 $K : \mathcal{X} \times \mathcal{X} \rightarrow \mathbb{R}$
Mercer kernel

Centralized optimal solution

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Example - Cubic splines smoothing

Effects of variation of γ for a given K



Drawbacks

$$f_c = \sum_{i=1}^S c_i K(x_i, \cdot) \quad \begin{bmatrix} c_1 \\ \vdots \\ c_S \end{bmatrix} = \left(\begin{bmatrix} K(x_1, x_1) & \cdots & K(x_1, x_S) \\ \vdots & & \vdots \\ K(x_S, x_1) & \cdots & K(x_S, x_S) \end{bmatrix} + \gamma I \right)^{-1} \begin{bmatrix} y_1 \\ \vdots \\ y_S \end{bmatrix}$$

- computational cost: $O(S^3)$ (inversion of $S \times S$ matrix)
- transmission cost: $O(S)$ (knowledge of whole $\{x_i, y_i\}_{i=1}^S$)



need to find alternative solutions

Alternative centralized optimal solution (1st on 2)

① consider that

$$K(x_1, x_2) = \sum_{e=1}^{+\infty} \lambda_e \phi_e(x_1) \phi_e(x_2) \quad \begin{array}{l} \lambda_e = \text{eigenvalue} \\ \phi_e = \text{eigenfunction} \end{array} \quad (2)$$

② rewrite the measurement model:

$$y_i = \underbrace{[\phi_1(x_i), \phi_2(x_i), \dots]}_{C_i :=} \underbrace{\begin{bmatrix} b_1 \\ b_2 \\ \vdots \end{bmatrix}}_{b :=} + \nu_i \quad (3)$$

③ rewrite the cost function:

$$Q(b) = \sum_{i=1}^S (y_i - C_i b)^2 + \gamma \sum_{e=1}^{+\infty} \frac{b_e^2}{\lambda_e} \quad (4)$$

Alternative centralized optimal solution (2nd on 2)

$$b_c = \left(\frac{1}{S} \text{diag} \left(\frac{\gamma}{\lambda_e} \right) + \frac{1}{S} \sum_{i=1}^S C_i^T C_i \right)^{-1} \left(\frac{1}{S} \sum_{i=1}^S C_i^T y_i \right) \quad (5)$$

involves infinite dimensional objects:

$$b_c = \begin{bmatrix} \bullet & \dots & \dots \\ \vdots & \ddots & \\ \vdots & & \ddots \end{bmatrix}^{-1} \begin{bmatrix} \bullet \\ \vdots \\ \vdots \end{bmatrix}$$

\Rightarrow *cannot be computed exactly*

Hypothesis space reduction

PCA

$$P \geq 0 \quad P = \begin{matrix} \blacksquare \end{matrix} \approx \begin{matrix} \blacksquare \\ \blacksquare \end{matrix}$$

Connection with PCA

$\text{span} \langle \phi_1, \dots, \phi_E \rangle$ is the E -dimensional subspace that captures the biggest part of the energy of the estimate ($E \ll S$)

Implication: new measurement model

$$y_i = C_i^E b + \nu_i$$

$$\text{with } C_i^E := [\phi_1(x_i), \dots, \phi_E(x_i)] \quad b := [b_1, \dots, b_E]^T$$

Suboptimal finite dimensional solution

New estimator

$$b_r = \left(\frac{1}{S} \text{diag} \left(\frac{\gamma}{\lambda_e} \right) + \frac{1}{S} \sum_{i=1}^S (C_i^E)^T C_i^E \right)^{-1} \left(\frac{1}{S} \sum_{i=1}^S (C_i^E)^T y_i \right)$$

- computable (involves $E \times E$ matrices and E -dimensional vectors)
- minimizes $Q^E(b) := \sum_{i=1}^S (y_i - C_i^E b)^2 + \gamma \sum_{e=1}^E \frac{b_e^2}{\lambda_e}$

Suboptimal finite dimensional solution

New estimator

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Drawbacks

- ① $O(E^3)$ computational effort
- ② $O(E^2)$ transmission effort
- ③ must know S

Derivation of the distributed estimator

$$b_r = \left(\frac{1}{S} \text{diag} \left(\frac{\gamma}{\lambda_e} \right) + \frac{1}{S} \sum_{i=1}^S (C_i^E)^T C_i^E \right)^{-1} \left(\frac{1}{S} \sum_{i=1}^S (C_i^E)^T y_i \right)$$

Consider the approximations

- $S \rightarrow S_g$ (guess, will be tuned later on)
- $\frac{1}{S} \sum_{i=1}^S (C_i^E)^T C_i^E \rightarrow \mathbb{E} \left[(C_i^E)^T C_i^E \right] = I$

Derivation of the distributed estimator

obtain:

$$b_d = \left(\frac{1}{S_g} \text{diag} \left(\frac{\gamma}{\lambda_e} \right) + I \right)^{-1} \left(\frac{1}{S} \sum_{i=1}^S (C_i^E)^T y_i \right)$$

Advantages

- ① $O(E)$ computational effort
- ② $O(E)$ transmission effort

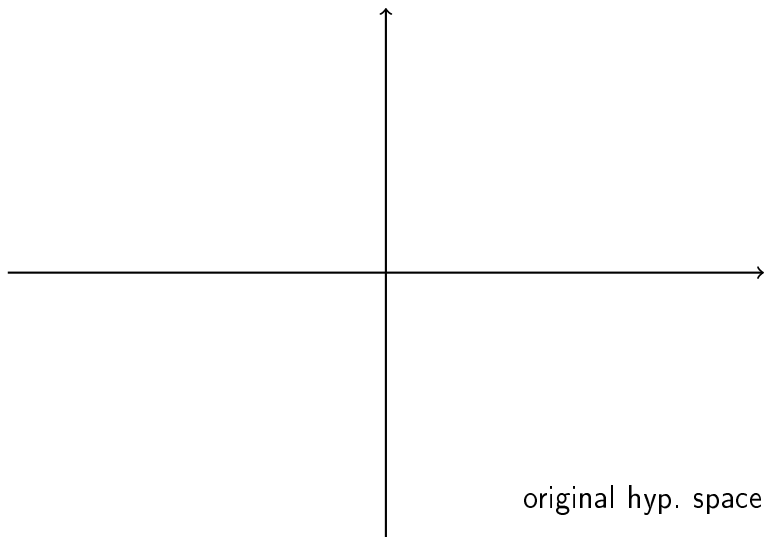
Summary of proposed estimation schemes

$$b_c = \left(\frac{1}{S} \text{diag} \left(\frac{\gamma}{\lambda_e} \right) + \frac{1}{S} \sum_{i=1}^S C_i^T C_i \right)^{-1} \left(\frac{1}{S} \sum_{i=1}^S C_i^T y_i \right)$$

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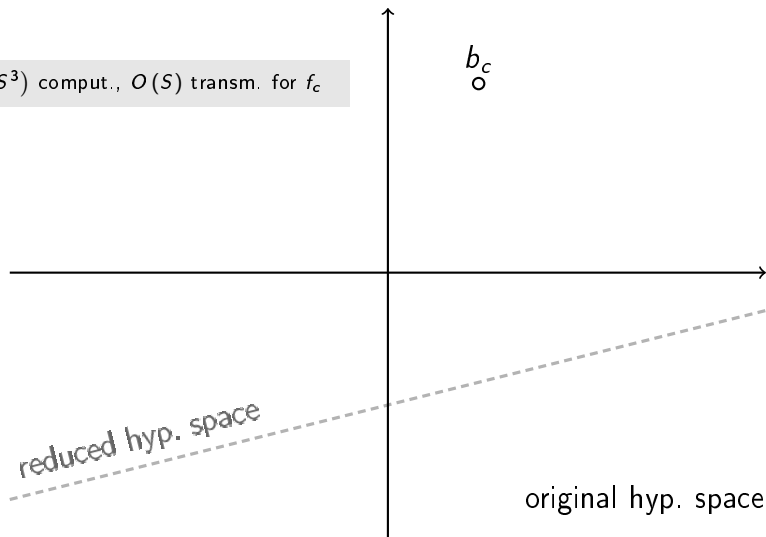
b_c : $O(S^3)$ comput., $O(S)$ transm. for f_c

b_c
o

original hyp. space

Summary of proposed estimation schemes

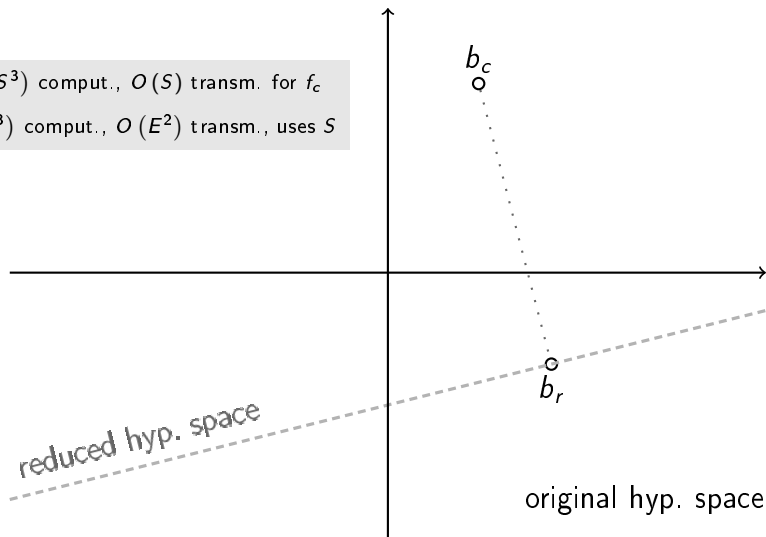
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Summary of proposed estimation schemes

b_c : $O(S^3)$ comput., $O(S)$ transm. for f_c

b_r : $O(E^3)$ comput., $O(E^2)$ transm., uses S

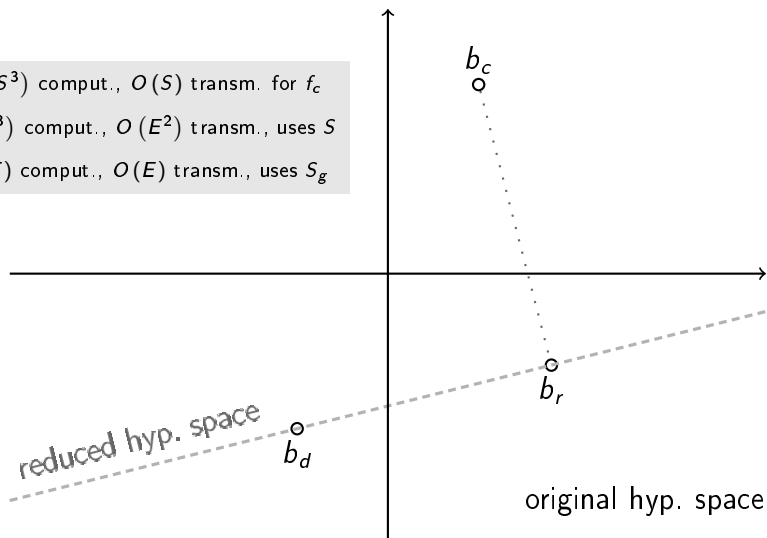


Summary of proposed estimation schemes

b_c : $O(S^3)$ comput., $O(S)$ transm. for f_c

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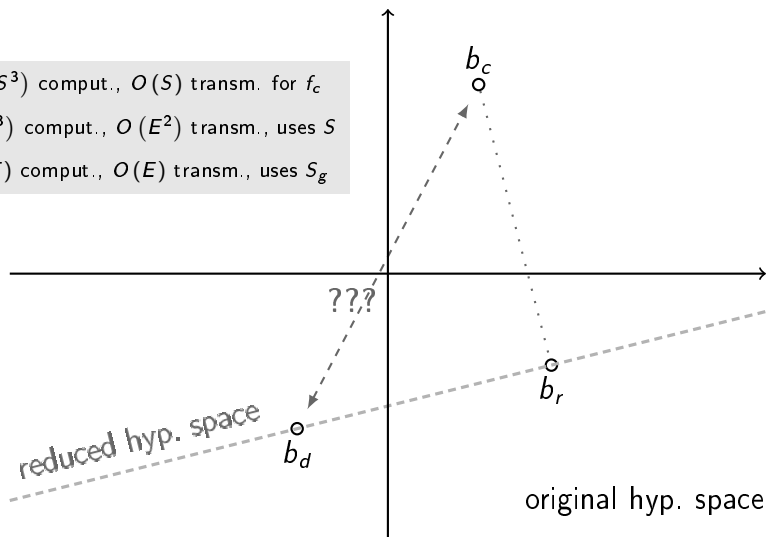


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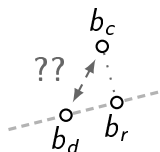


Open problems

quantification of performance

how to tune E and S_g

Quantification of performances: first results



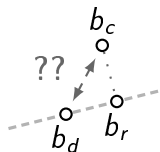
$$b_c = \left(\frac{1}{S} \text{diag} \left(\frac{\gamma}{\lambda_e} \right) + \frac{1}{S} \sum_{i=1}^S C_i^T C_i \right)^{-1} \left(\frac{1}{S} \sum_{i=1}^S C_i^T y_i \right)$$

$$b_r = \left(\frac{1}{S} \text{diag} \left(\frac{\gamma}{\lambda_e} \right) + \frac{1}{S} \sum_{i=1}^S (C_i^E)^T C_i^E \right)^{-1} \left(\frac{1}{S} \sum_{i=1}^S (C_i^E)^T y_i \right)$$

$$b_d = \left(\frac{1}{S_g} \text{diag} \left(\frac{\gamma}{\lambda_e} \right) + I \right)^{-1} \left(\frac{1}{S} \sum_{i=1}^S (C_i^E)^T y_i \right)$$

$$\|b_c - b_d\|_2 \leq \alpha \|b_r - b_d\|_2 + \frac{1}{S} \sum_{i=1}^S |r_i|$$

Quantification of performances: first results



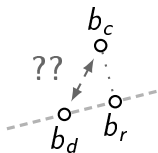
$$\begin{aligned}
 b_c &= \left(\frac{1}{S} \text{diag} \left(\frac{\gamma}{\lambda_e} \right) + \frac{1}{S} \sum_{i=1}^S C_i^T C_i \right)^{-1} \left(\frac{1}{S} \sum_{i=1}^S C_i^T y_i \right) \\
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 \end{aligned}$$

$$\|b_c - b_d\|_2 \leq \alpha \|b_r - b_d\|_2 + \frac{1}{S} \sum_{i=1}^S |r_i|$$

computed offline

average of local residuals

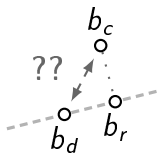
Quantification of performances



$$\|b_c - b_d\|_2 \leq \alpha \|b_r - b_d\|_2 + |r_{\text{ave}}|$$

$$\|b_r - b_d\|_2 \leq \|U_S b_d\|_2 + \|U_C b_d\|_2$$

Quantification of performances

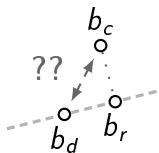


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$$\|b_r - b_d\|_2 \leq \|U_S b_d\|_2 + \|U_C b_d\|_2$$

$$\propto \frac{1}{s_{\min}} - \frac{1}{s_{\max}}$$

Quantification of performances



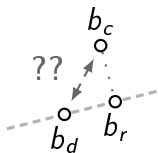
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$$\|b_r - b_d\|_2 \leq \|U_S b_d\|_2 + \|U_C b_d\|_2$$

$$\propto \frac{1}{S_{\min}} - \frac{1}{S_{\max}}$$

$$\propto I - \frac{1}{S} \sum_{i=1}^S (C_i^E)^T C_i^E$$

Quantification of performances



$$\|b_c - b_d\|_2 \leq \alpha \|b_r - b_d\|_2 + |r_{\text{ave}}|$$

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$$\propto \frac{1}{S_{\min}} - \frac{1}{S_{\max}}$$

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not distributedly computable

Distributed Monte Carlo Estimation

(assumption: b_d and $|r_{\text{ave}}|$ already computed)

$$\|b_c - b_d\|_2 \leq |r_{\text{ave}}| + \alpha \|U_S b_d\|_2 + \alpha \|U_C b_d\|_2$$

Distributed Monte Carlo Estimation

(assumption: b_d and $|r_{\text{ave}}|$ already computed)

$$\|b_c - b_d\|_2 \leq |r_{\text{ave}}| + \alpha \|U_S b_d\|_2 + \alpha \|U_C b_d\|_2$$

- ① (locally) generate a sample of $\|U_C b_d\|_2$

Distributed Monte Carlo Estimation

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- ① (locally) generate a sample of $\|U_C b_d\|_2$
- ② (distributedly) estimate $\mathbb{E} \left[\|U_C b_d\|_2 \right]$, $\text{var} \left(\|U_C b_d\|_2 \right)$

Distributed Monte Carlo Estimation

(assumption: b_d and $|r_{\text{ave}}|$ already computed)

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- ③ use Cantelli's inequality:

$$\mathbb{P} \left[\star \leq \mathbb{E} [\star] + k \cdot \text{stdev} (\star) \right] \geq \frac{1}{1 + k^2}$$

Distributed Monte Carlo Estimation

(assumption: b_d and $|r_{\text{ave}}|$ already computed)

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obtain:

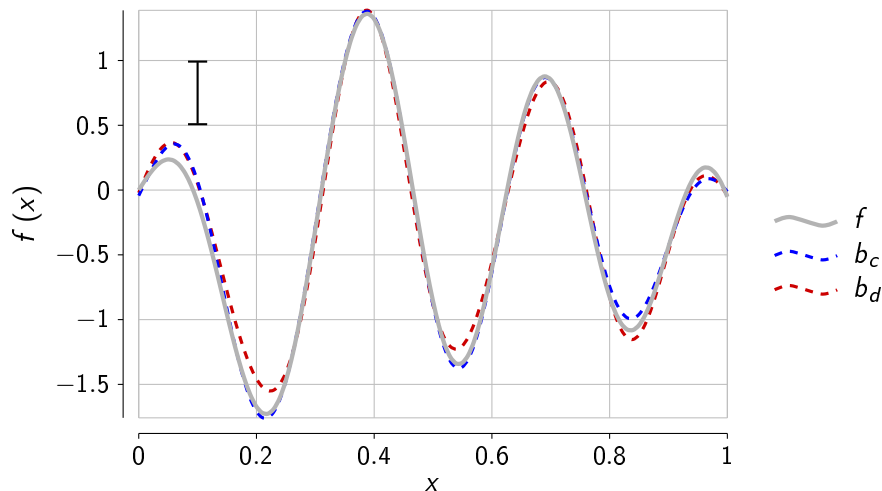
$$\|b_c - b_d\|_2 \leq |r_{\text{ave}}| + \alpha \|U_S b_d\|_2 + \alpha \left(\widehat{\mathbb{E}} \left[\|U_C b_d\|_2 \right] + k \cdot \widehat{\text{stdev}} \left(\|U_C b_d\|_2 \right) \right)$$

Description of the simulations

- $f : \mathbb{R} \mapsto \mathbb{R}$
- $\mu = \mathcal{U}[0, 1]$
- composition of f : sum of sinusoidals
- K : Gaussian kernel
- measurement noise st. dev.: 0.25 (average SNR: ≈ 10)

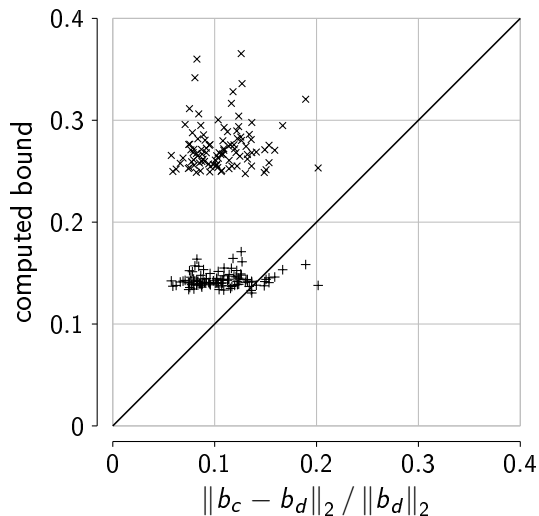
Regression strategy effectiveness example

$S = 1000$, $E = 40$ (motivated later)



Examples of the effectiveness of the bounds

$S = 1000$, $E = 40$, $S_{\min} = 900$, $S_{\min} = 1100$, 100 Monte Carlo runs



+ $k = 0$ (c.l. 0)
 x $k = 3$ (c.l. 0.9)

Swept under the carpet

i.e. (some of) the things we should have proved

- how to compute the bound
- why estimates of $\mathbb{E} \left[\|U_C b_d\|_2 \right]$ and $\text{stdev} \left(\|U_C b_d\|_2 \right)$ are good estimates
- why we can use Cantelli's inequality

The need for automatic tuning procedures

$$b_d(S_g, E) = \left(\frac{1}{S_g} \text{diag} \left(\frac{\gamma}{\lambda_e} \right) + I \right)^{-1} \left(\frac{1}{S} \sum_{i=1}^S (C_i^E)^T y_i \right)$$

The need for automatic tuning procedures

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to be distributedly computed

The need for automatic tuning procedures

can be considered fixed

$$b_d(S_g, E) = \left(\frac{1}{S_g} \text{diag} \left(\frac{\gamma}{\lambda_e} \right) + I \right)^{-1} \left(\frac{1}{S} \sum_{i=1}^S (C_i^E)^T y_i \right)$$

to be distributedly computed

Tuning under centralized scenarios

General aim

maximize the generalization capabilities of the estimators

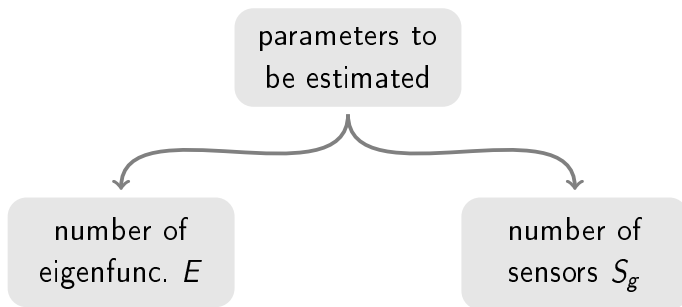
Classical approaches

- cross validation
- maximum (marginal) likelihood
- ...

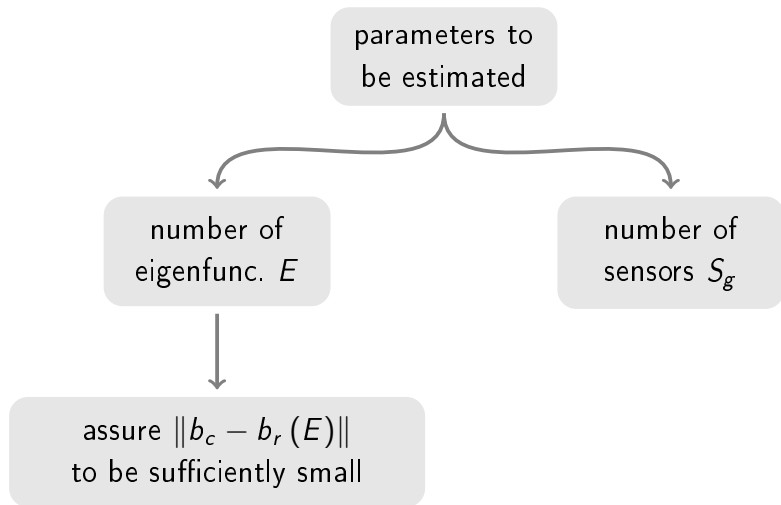
Peculiarities of our distributed framework

- no test sets available
- involves unknown quantities

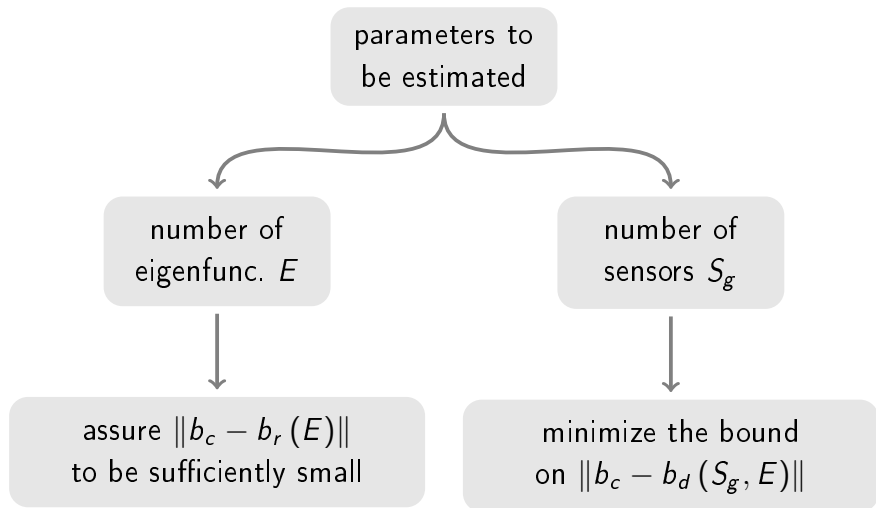
Proposed solution - key ideas



Proposed solution - key ideas



Proposed solution - key ideas

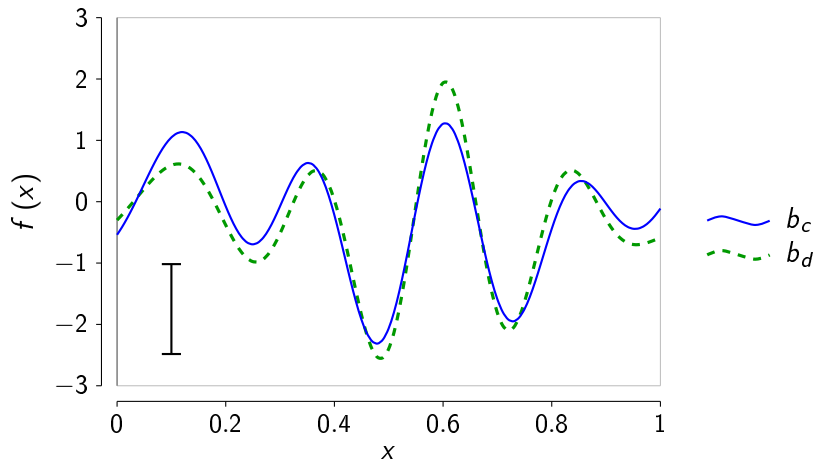


Description of the simulations

- $f : \mathbb{R} \mapsto \mathbb{R}$
- $\mu = \mathcal{U}[0, 1]$
- composition of f : sum of sinusoidals
- K : Gaussian kernel
- measurement noise st. dev.: 0.75 (implies an average SNR of ≈ 2.5)

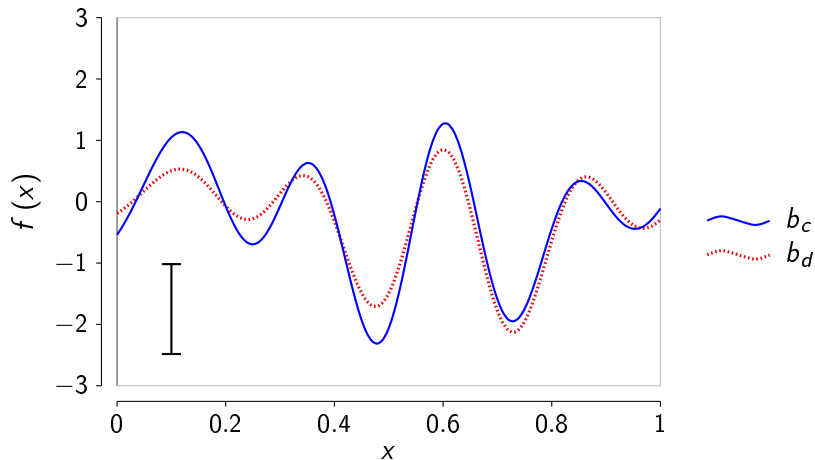
Regression strategy effectiveness example

$S = 100$, $E = 20$, $S_{\min} = 90$, $S_{\max} = 110$



Regression strategy effectiveness example

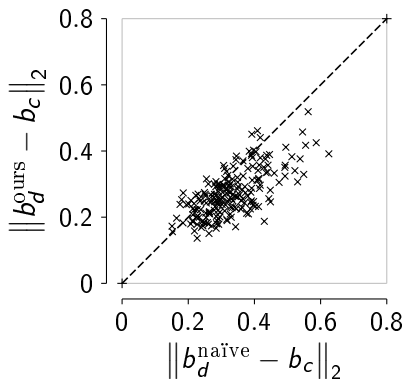
$S = 100$, $E = 20$, $S_{\min} = 20$, $S_{\max} = 2000$



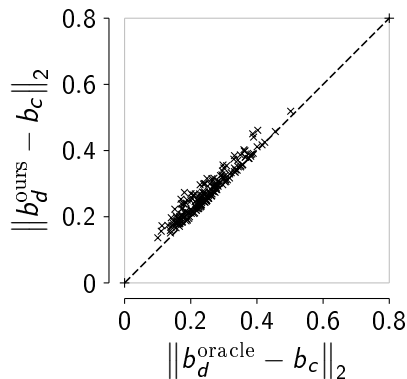
Comparisons with naïve and oracle strategies

$S = 100$, $E = 20$, $S_{\min} = 20$, $S_{\max} = 2000$

naïve: $S_g = S_{\text{ave}}$



oracle



Conclusions and future works

Conclusions

Strategy is:

- effective and easy to be implemented strategy
- tight performances bound
- self-tuning capabilities

Future works

- exploit statistical knowledge about S
- incorporate effects of finite number of steps in consensus algorithms
- extend to dynamic scenarios (long term objective)

Distributed nonparametric regression in multi-agent systems

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(joint work with Gianluigi Pillonetto and Luca Schenato)

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original work by Pillonetto, Schenato and Rak2

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